

| FIRE PDU (v6)   |                                    |
|---|------------------------------------|
| PDU Header  | Protocol Version (8-bit enum)      |
|   | Exercise ID (8-bit uint)           |
|   | PDU Type (8-bit enum)              |
|   | Protocol Family (8-bit enum)       |
|   | Timestamp (32-bit uint)            |
|   | Length (16-bit uint)               |
|   | Padding (16-bits unused)           |
| Firing Entity ID (48-bit Entity Identifier)               |                                    |
| Target Entity ID (48-bit Entity Identifier)               |                                    |
| Munition Entity ID (48-bit Entity Identifier)             |                                    |
| Event ID (48-bit Event Identifier)                        |                                    |
| Fire Mission Index (32-bit uint)                          |                                    |
| Location in World Coordinates (192-bit World Coordinates) |                                    |
| Burst Descriptor  | Munition Type (64-bit Entity Type) |
|   | Warhead (16-bit enum)              |
|   | Fuse (16-bit enum)                 |
|   | Quantity (16-bit uint)             |
|   | Rate (16-bit uint)                 |
| Velocity (96-bit Linear Velocity Vector)                  |                                    |
| Range (32-bit float)                                      |                                    |

| FIRE PDU (v7)   |  |
|---|--|
| PDU Header  | Protocol Version (8-bit enum)  |
|   | Exercise ID (8-bit uint)   |
|   | PDU Type (8-bit enum)  |
|   | Protocol Family (8-bit enum)   |
|   | Timestamp (32-bit uint)  |
|   | Length (16-bit uint)   |
|   | PDU Status (8-bit record)  |
|   | Padding (8-bits unused)  |
| Firing Entity ID (48-bit Entity Identifier)               |  |
| Target Entity ID (48-bit Entity Identifier)               |  |
| Munition/Expendable Entity ID (48-bit Entity Identifier)  |  |
| Event ID (48-bit Event Identifier)                        |  |
| Fire Mission Index (32-bit uint)                          |  |
| Location in World Coordinates (192-bit World Coordinates) |  |
| Descriptor record   | Entity Type (64-bit Entity Type)   |
|   | Descriptor record fields (64-bits)   |
|   | Record definition depends on PDU Status record, Fire Type Indicator (FTI) field. |
| Velocity (96-bit Linear Velocity Vector)                  |  |
| Range (32-bit float)                                      |  |

|                     |                                    |
|---------------------|------------------------------------|
| Munition Descriptor | Munition Type (64-bit Entity Type) |
|                     | Warhead (16-bit enum)              |
|                     | Fuse (16-bit enum)                 |
|                     | Quantity (16-bit uint)             |
|                     | Rate (16-bit uint)                 |

|                       |                                      |
|-----------------------|--------------------------------------|
| Expendable Descriptor | Expendable Type (64-bit Entity Type) |
|                       | Padding (64-bits unused)             |

| DETONATION PDU (v6)  |                                    |          |
|--|------------------------------------|----------|
| PDU Header   | Protocol Version (8-bit enum)      |          |
|  | Exercise ID (8-bit uint)           |          |
|  | PDU Type (8-bit enum)              |          |
|  | Protocol Family (8-bit enum)       |          |
|  | Timestamp (32-bit uint)            |          |
|  | Length (16-bit uint)               |          |
|  | Padding (16-bits unused)           |          |
| Firing Entity ID (48-bit Entity Identifier)                      |                                    |          |
| Target Entity ID (48-bit Entity Identifier)                      |                                    |          |
| Munition Entity ID (48-bit Entity Identifier)                    |                                    |          |
| Event ID (48-bit Event Identifier)                               |                                    |          |
| Velocity (96-bit Linear Velocity Vector)                         |                                    |          |
| Location in World Coordinates (192-bit World Coordinates)        |                                    |          |
| Burst Descriptor   | Munition Type (64-bit Entity Type) |          |
|  | Warhead (16-bit enum)              |          |
|  | Fuse (16-bit enum)                 |          |
|  | Quantity (16-bit uint)             |          |
|  | Rate (16-bit uint)                 |          |
| Location in Entity Coordinates (96-bit Entity Coordinate Vector) |                                    |          |
| Detonation Result (8-bit enum)                                   |                                    |          |
| Number of Articulation Param. ( <i>N</i> ) (8-bit uint)          |                                    |          |
| Padding (16-bits unused)   |                                    |          |
| Articulation Parameters  | Parameter Type Desig. (8-bit enum) | record 1 |
|  | Parameter Fields (120-bits)        |          |
|  | ...                                | record N |
|  | Parameter Type Desig. (8-bit enum) |          |
|  | Parameter Fields (120-bits)        |          |

N Records

|                   |                                     |
|-------------------|-------------------------------------|
| Articulated Parts | Record Type (8-bit enum)            |
|                   | Change Indicator (8-bit uint)       |
|                   | ID – Part Attached To (16-bit uint) |
|                   | Parameter Type (32-bit Parm. Type)  |
|                   | Parameter Value (64-bits)           |

|                |                                      |
|----------------|--------------------------------------|
| Attached Parts | Record Type (8-bit enum)             |
|                | Attached Indicator (8-bit uint)      |
|                | ID – Part Attached To (16-bit uint)  |
|                | Parameter Type (32-bit Parm. Type)   |
|                | Parameter Value (64-bit Entity Type) |

|                                       |                         |
|---------------------------------------|-------------------------|
| Exploding Object (64-bit Entity Type) | Explosion<br>Descriptor |
| Explosive Material (16-bit enum)      |                         |
| Padding (16-bits unused)              |                         |
| Explosive Force (32-bit float)        |                         |

|                                      |                          |
|--------------------------------------|--------------------------|
| Expendable Type (64-bit Entity Type) | Expendable<br>Descriptor |
| Padding (64-bits unused)             |                          |

|                                    |                        |
|------------------------------------|------------------------|
| Munition Type (64-bit Entity Type) | Munition<br>Descriptor |
| Warhead (16-bit enum)              |                        |
| Fuse (16-bit enum)                 |                        |
| Quantity (16-bit uint)             |                        |
| Rate (16-bit uint)                 |                        |

| DETONATION PDU (v7)  |                                      |                   |                     |
|--|--------------------------------------|-------------------|---------------------|
| Protocol Version (8-bit enum)  |                                      | PDU Header        |                     |
| Exercise ID (8-bit uint)   |                                      |                   |                     |
| PDU Type (8-bit enum)  |                                      |                   |                     |
| Protocol Family (8-bit enum)   |                                      |                   |                     |
| Timestamp (32-bit uint)  |                                      |                   |                     |
| Length (16-bit uint)   |                                      |                   |                     |
| PDU Status (8-bit record)  |                                      |                   |                     |
| Padding (8-bits unused)  |                                      |                   |                     |
| Source Entity ID (48-bit Entity Identifier)  |                                      |                   |                     |
| Target Entity ID (48-bit Entity Identifier)  |                                      |                   |                     |
| Exploding Entity ID (48-bit Entity Identifier)   |                                      |                   |                     |
| Event ID (48-bit Event Identifier)   |                                      |                   |                     |
| Velocity (96-bit Linear Velocity Vector)   |                                      |                   |                     |
| Location in World Coordinates (192-bit World Coordinates)                              |                                      |                   |                     |
| Entity Type (64-bit Entity Type)   |                                      | Descriptor record |                     |
| Descriptor record fields (64-bits)   |                                      |                   |                     |
| Record definition depends on PDU Status record, Detonation Type Indicator (DTI) field. |                                      |                   |                     |
| Location in Entity Coordinates (96-bit Entity Coordinate Vector)                       |                                      |                   |                     |
| Detonation Result (8-bit enum)   |                                      |                   |                     |
| Number of Variable Parameters ( <i>N</i> ) (8-bit uint)                                |                                      |                   |                     |
| Padding (16-bits unused)   |                                      |                   |                     |
| record 1   | Record Type (8-bit enum)             |                   | Variable Parameters |
|  | Variable Parameter Fields (120-bits) |                   |                     |
| ...  |                                      |                   |                     |
| record N   | Record Type (8-bit enum)             |                   |                     |
|  | Variable Parameter Fields (120-bits) |                   |                     |

N Records

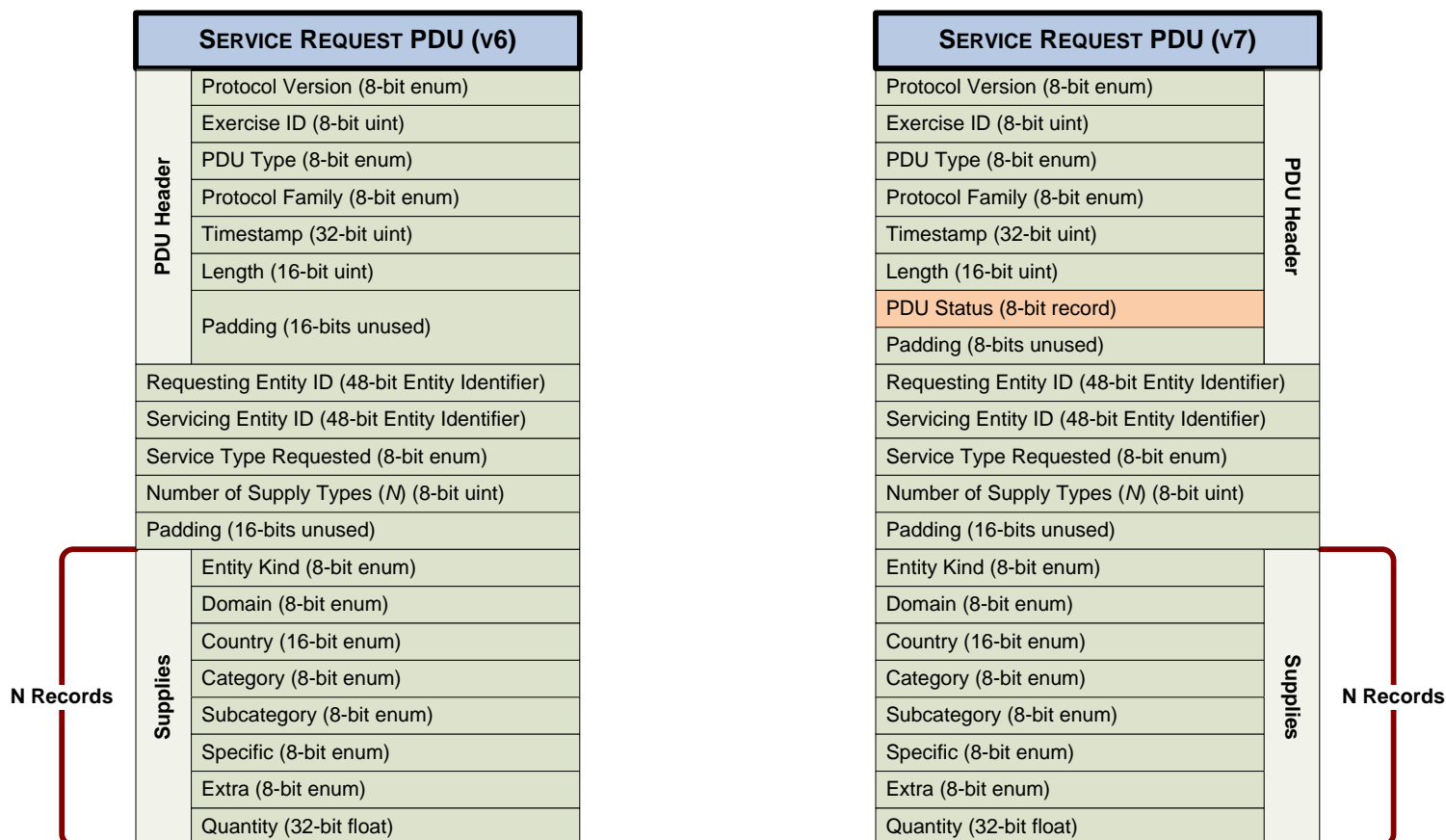
|                                     |                  |
|-------------------------------------|------------------|
| Record Type (8-bit enum)            | Articulated Part |
| Change Indicator (8-bit uint)       |                  |
| ID – Part Attached To (16-bit uint) |                  |
| Parameter Type (32-bit enum)        |                  |
| Parameter Value (32-bit float)      |                  |
| Padding (32-bits unused)            |                  |

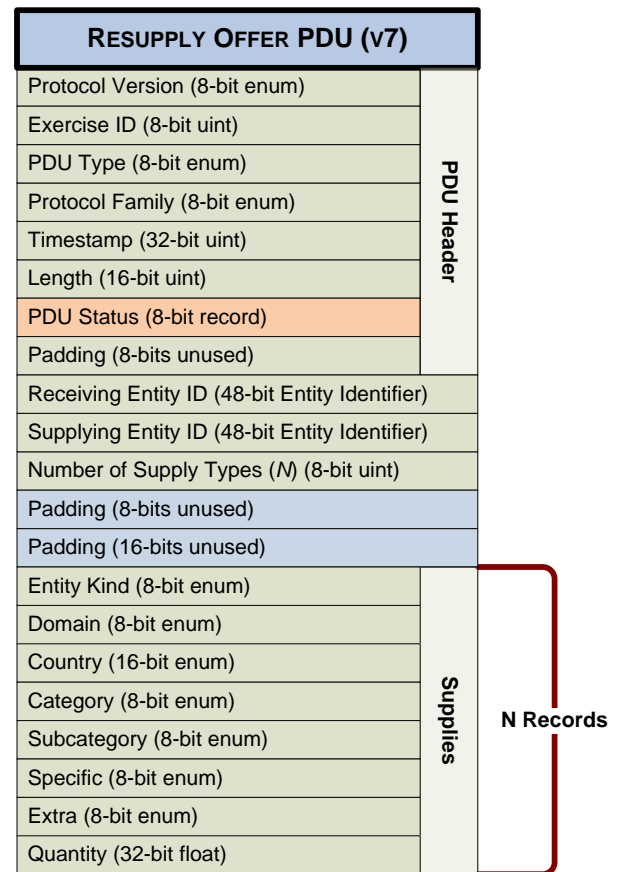
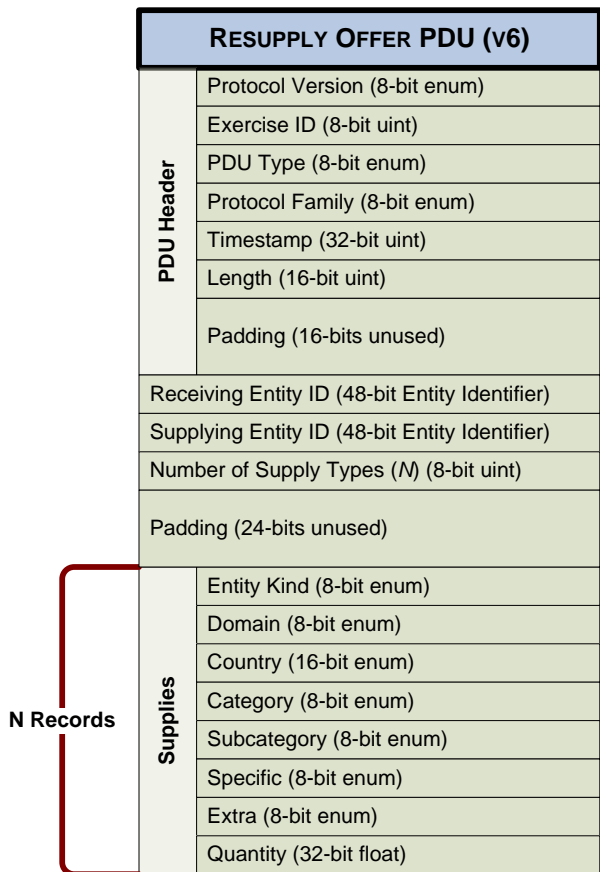
|   |               |
|---|---------------|
| Record Type (8-bit enum)                | Attached Part |
| Attached Indicator (8-bit uint)         |               |
| ID – Part Attached To (16-bit uint)     |               |
| Parameter Type (32-bit enum)            |               |
| Attached Part Type (64-bit Entity Type) |               |

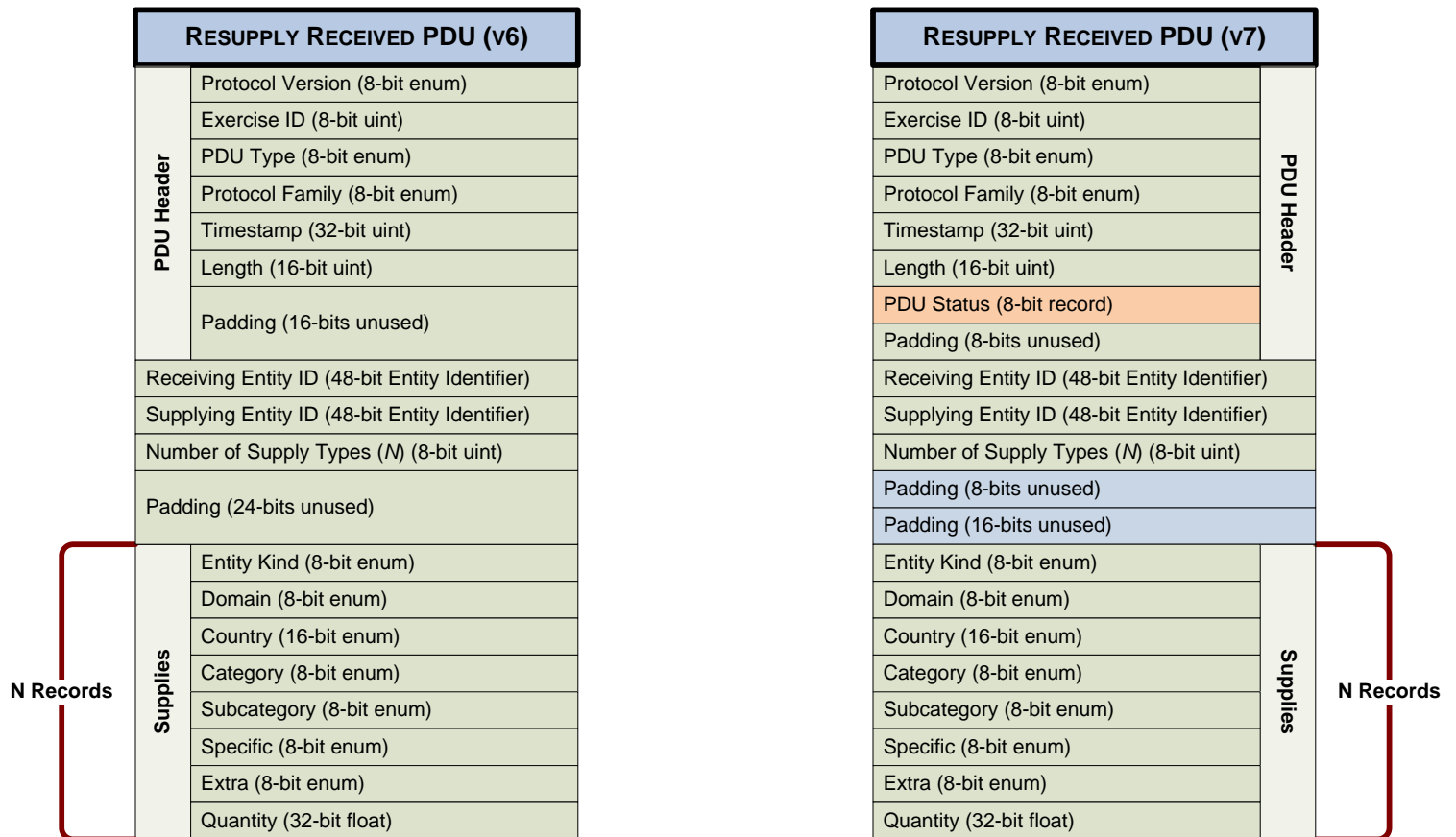
| COLLISION PDU (v6)  |                               |
|---|-------------------------------|
| PDU Header  | Protocol Version (8-bit enum) |
|   | Exercise ID (8-bit uint)      |
|   | PDU Type (8-bit enum)         |
|   | Protocol Family (8-bit enum)  |
|   | Timestamp (32-bit uint)       |
|   | Length (16-bit uint)          |
|   | Padding (16-bits unused)      |
| Issuing Entity ID (48-bit Entity Identifier)                        |                               |
| Colliding Entity ID (48-bit Entity Identifier)                      |                               |
| Event ID (48-bit Event Identifier)                                  |                               |
| Collision Type (8-bit record of enums)                              |                               |
| Padding (8-bits unused)   |                               |
| Velocity (96-bit Linear Velocity Vector)                            |                               |
| Mass (32-bit float)   |                               |
| Location (with respect to entity) (96-bit Entity Coordinate Vector) |                               |

| COLLISION PDU (v7)  |                               |
|---|-------------------------------|
| PDU Header  | Protocol Version (8-bit enum) |
|   | Exercise ID (8-bit uint)      |
|   | PDU Type (8-bit enum)         |
|   | Protocol Family (8-bit enum)  |
|   | Timestamp (32-bit uint)       |
|   | Length (16-bit uint)          |
|   | PDU Status (8-bit record)     |
|   | Padding (8-bits unused)       |
| Issuing Entity ID (48-bit Entity Identifier)                        |                               |
| Colliding Entity ID (48-bit Entity Identifier)                      |                               |
| Event ID (48-bit Event Identifier)                                  |                               |
| Collision Type (8-bit record)                                       |                               |
| Padding (8-bits unused)   |                               |
| Velocity (96-bit Linear Velocity Vector)                            |                               |
| Mass (32-bit float)   |                               |
| Location (with respect to entity) (96-bit Entity Coordinate Vector) |                               |

| COLLISION PDU (V-DIS)   |                               |
|---|-------------------------------|
| PDU Header  | Protocol Version (8-bit enum) |
|   | Exercise ID (8-bit uint)      |
|   | PDU Type (8-bit enum)         |
|   | Protocol Family (8-bit enum)  |
|   | Timestamp (32-bit uint)       |
|   | Length (16-bit uint)          |
|   | PDU Status (8-bit record)     |
|   | Padding (8-bits unused)       |
| Issuing Entity ID (48-bit Entity Identifier)                        |                               |
| Colliding Entity ID (48-bit Entity Identifier)                      |                               |
| Event ID (48-bit Event Identifier)                                  |                               |
| Collision Type (8-bit enum)   |                               |
| Collision Origin (8-bit enum)                                       |                               |
| Velocity (96-bit Linear Velocity Vector)                            |                               |
| Mass (32-bit float)   |                               |
| Location (with respect to entity) (96-bit Entity Coordinate Vector) |                               |







| RESUPPLY CANCEL PDU (v6)                       |                               |
|--|-------------------------------|
| PDU Header                                     | Protocol Version (8-bit enum) |
|  | Exercise ID (8-bit uint)      |
|  | PDU Type (8-bit enum)         |
|  | Protocol Family (8-bit enum)  |
|  | Timestamp (32-bit uint)       |
|  | Length (16-bit uint)          |
|  | Padding (16-bits unused)      |
| Receiving Entity ID (48-bit Entity Identifier) |                               |
| Supplying Entity ID (48-bit Entity Identifier) |                               |

| RESUPPLY CANCEL PDU (v7)                       |            |
|--|------------|
| Protocol Version (8-bit enum)                  | PDU Header |
| Exercise ID (8-bit uint)                       |            |
| PDU Type (8-bit enum)                          |            |
| Protocol Family (8-bit enum)                   |            |
| Timestamp (32-bit uint)                        |            |
| Length (16-bit uint)                           |            |
| PDU Status (8-bit record)                      |            |
| Padding (8-bits unused)                        |            |
| Receiving Entity ID (48-bit Entity Identifier) |            |
| Supplying Entity ID (48-bit Entity Identifier) |            |



| REPAIR COMPLETE PDU (v6)                       |                               |
|--|-------------------------------|
| PDU Header                                     | Protocol Version (8-bit enum) |
|  | Exercise ID (8-bit uint)      |
|  | PDU Type (8-bit enum)         |
|  | Protocol Family (8-bit enum)  |
|  | Timestamp (32-bit uint)       |
|  | Length (16-bit uint)          |
|  | Padding (16-bits unused)      |
| Receiving Entity ID (48-bit Entity Identifier) |                               |
| Repairing Entity ID (48-bit Entity Identifier) |                               |
| Repair (16-bit enum)                           |                               |
| Padding (16-bits unused)                       |                               |

| REPAIR COMPLETE PDU (v7)                       |            |
|--|------------|
| Protocol Version (8-bit enum)                  | PDU Header |
| Exercise ID (8-bit uint)                       |            |
| PDU Type (8-bit enum)                          |            |
| Protocol Family (8-bit enum)                   |            |
| Timestamp (32-bit uint)                        |            |
| Length (16-bit uint)                           |            |
| PDU Status (8-bit record)                      |            |
| Padding (8-bits unused)                        |            |
| Receiving Entity ID (48-bit Entity Identifier) |            |
| Repairing Entity ID (48-bit Entity Identifier) |            |
| Repair (16-bit enum)                           |            |
| Padding (16-bits unused)                       |            |

| REPAIR RESPONSE PDU (v6)                       |                               |
|--|-------------------------------|
| PDU Header                                     | Protocol Version (8-bit enum) |
|  | Exercise ID (8-bit uint)      |
|  | PDU Type (8-bit enum)         |
|  | Protocol Family (8-bit enum)  |
|  | Timestamp (32-bit uint)       |
|  | Length (16-bit uint)          |
|  | Padding (16-bits unused)      |
| Receiving Entity ID (48-bit Entity Identifier) |                               |
| Repairing Entity ID (48-bit Entity Identifier) |                               |
| Repair Result (8-bit enum)                     |                               |
| Padding (24-bits unused)                       |                               |

| REPAIR RESPONSE PDU (v7)                       |            |
|--|------------|
| Protocol Version (8-bit enum)                  | PDU Header |
| Exercise ID (8-bit uint)                       |            |
| PDU Type (8-bit enum)                          |            |
| Protocol Family (8-bit enum)                   |            |
| Timestamp (32-bit uint)                        |            |
| Length (16-bit uint)                           |            |
| PDU Status (8-bit record)                      |            |
| Padding (8-bits unused)                        |            |
| Receiving Entity ID (48-bit Entity Identifier) |            |
| Repairing Entity ID (48-bit Entity Identifier) |            |
| Repair Result (8-bit enum)                     |            |
| Padding (8-bits unused)                        |            |
| Padding (16-bits unused)                       |            |

| CREATE ENTITY PDU (v6)   |   |
|--------------------------|---|
| PDU Header               | Protocol Version (8-bit enum)             |
|                          | Exercise ID (8-bit uint)                  |
|                          | PDU Type (8-bit enum)                     |
|                          | Protocol Family (8-bit enum)              |
|                          | Timestamp (32-bit uint)                   |
|                          | Length (16-bit uint)                      |
|                          | Padding (16-bits unused)                  |
|                          | Originating ID (48-bit Entity Identifier) |
|                          | Receiving ID (48-bit Entity Identifier)   |
| Request ID (32-bit uint) |   |

| CREATE ENTITY PDU (v7)                    |                    |
|---|--------------------|
| Protocol Version (8-bit enum)             | (SIMAN) PDU Header |
| Exercise ID (8-bit uint)                  |                    |
| PDU Type (8-bit enum)                     |                    |
| Protocol Family (8-bit enum)              |                    |
| Timestamp (32-bit uint)                   |                    |
| Length (16-bit uint)                      |                    |
| PDU Status (8-bit record)                 |                    |
| Padding (8-bits unused)                   |                    |
| Originating ID (48-bit Entity Identifier) |                    |
| Receiving ID (48-bit Entity Identifier)   |                    |
| Request ID (32-bit uint)                  |                    |

| REMOVE ENTITY PDU (v6)   |   |
|--------------------------|---|
| PDU Header               | Protocol Version (8-bit enum)             |
|                          | Exercise ID (8-bit uint)                  |
|                          | PDU Type (8-bit enum)                     |
|                          | Protocol Family (8-bit enum)              |
|                          | Timestamp (32-bit uint)                   |
|                          | Length (16-bit uint)                      |
|                          | Padding (16-bits unused)                  |
|                          | Originating ID (48-bit Entity Identifier) |
|                          | Receiving ID (48-bit Entity Identifier)   |
| Request ID (32-bit uint) |   |

| REMOVE ENTITY PDU (v7)                    |                    |
|---|--------------------|
| Protocol Version (8-bit enum)             | (SIMAN) PDU Header |
| Exercise ID (8-bit uint)                  |                    |
| PDU Type (8-bit enum)                     |                    |
| Protocol Family (8-bit enum)              |                    |
| Timestamp (32-bit uint)                   |                    |
| Length (16-bit uint)                      |                    |
| PDU Status (8-bit record)                 |                    |
| Padding (8-bits unused)                   |                    |
| Originating ID (48-bit Entity Identifier) |                    |
| Receiving ID (48-bit Entity Identifier)   |                    |
| Request ID (32-bit uint)                  |                    |

| START/RESUME PDU (v6)    |   |
|--------------------------|---|
| PDU Header               | Protocol Version (8-bit enum)             |
|                          | Exercise ID (8-bit uint)                  |
|                          | PDU Type (8-bit enum)                     |
|                          | Protocol Family (8-bit enum)              |
|                          | Timestamp (32-bit uint)                   |
|                          | Length (16-bit uint)                      |
|                          | Padding (16-bits unused)                  |
|                          | Originating ID (48-bit Entity Identifier) |
|                          | Receiving ID (48-bit Entity Identifier)   |
| Real World Time          | Hour (32-bit int)                         |
|                          | Time Past Hour (32-bit uint)              |
| Sim Time                 | Hour (32-bit int)                         |
|                          | Time Past Hour (32-bit uint)              |
| Request ID (32-bit unit) |   |

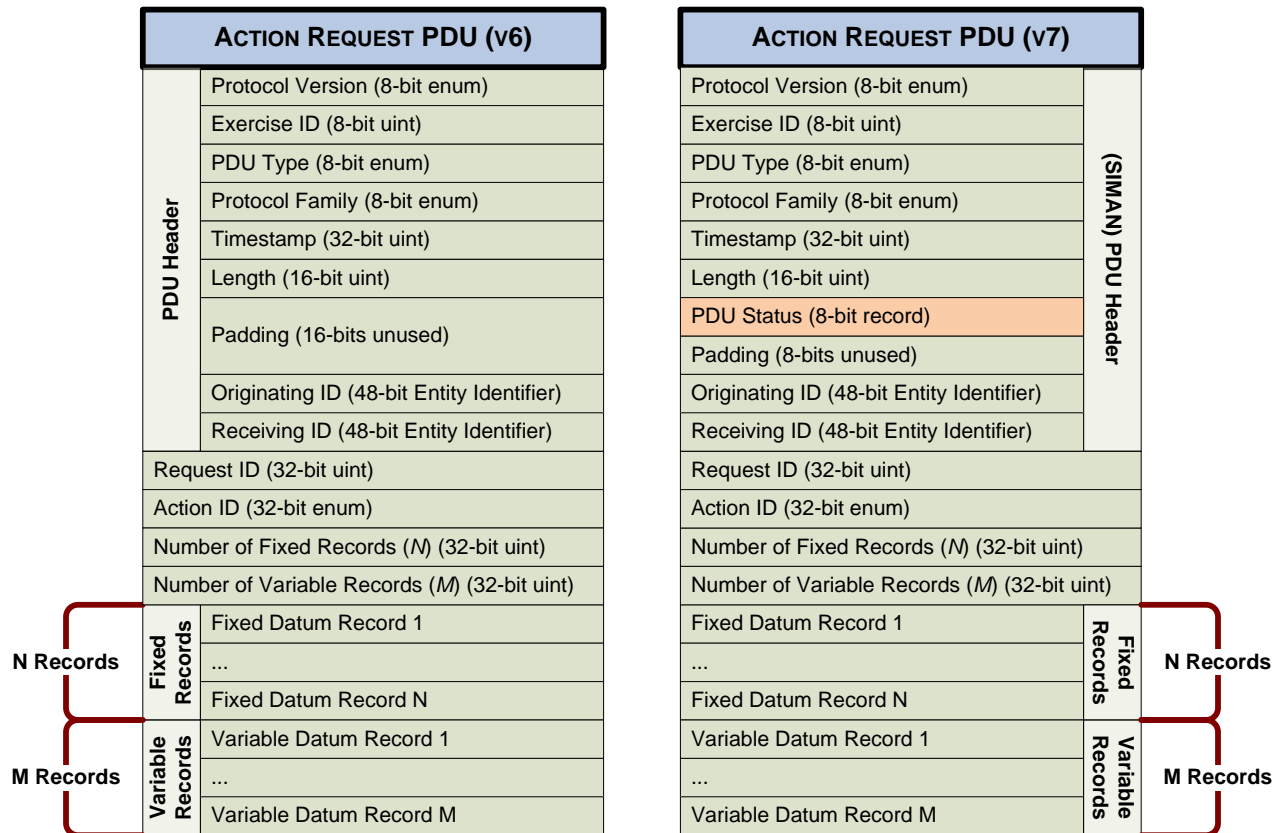
| START/RESUME PDU (v7)                     |                          |
|---|--------------------------|
| Protocol Version (8-bit enum)             | (SIMAN) PDU Header       |
| Exercise ID (8-bit uint)                  |                          |
| PDU Type (8-bit enum)                     |                          |
| Protocol Family (8-bit enum)              |                          |
| Timestamp (32-bit uint)                   |                          |
| Length (16-bit uint)                      |                          |
| PDU Status (8-bit record)                 |                          |
| Padding (16-bits unused)                  |                          |
| Originating ID (48-bit Entity Identifier) |                          |
| Receiving ID (48-bit Entity Identifier)   | Real World Time          |
| Hour (32-bit int)                         |                          |
| Time Past Hour (32-bit uint)              | Sim Time                 |
| Hour (32-bit int)                         |                          |
| Time Past Hour (32-bit uint)              | Request ID (32-bit unit) |
| Request ID (32-bit unit)                  |                          |

| STOP/FREEZE PDU (v6)         |   |
|------------------------------|---|
| PDU Header                   | Protocol Version (8-bit enum)             |
|                              | Exercise ID (8-bit uint)                  |
|                              | PDU Type (8-bit enum)                     |
|                              | Protocol Family (8-bit enum)              |
|                              | Timestamp (32-bit uint)                   |
|                              | Length (16-bit uint)                      |
|                              | Padding (16-bits unused)                  |
|                              | Originating ID (48-bit Entity Identifier) |
|                              | Receiving ID (48-bit Entity Identifier)   |
| Real World Time              | Hour (32-bit int)                         |
|                              | Time Past Hour (32-bit uint)              |
| Reason (8-bit enum)          |   |
| Frozen Behavior (8-bit enum) |   |
| Padding (16-bit unused)      |   |
| Request ID (32-bit uint)     |   |

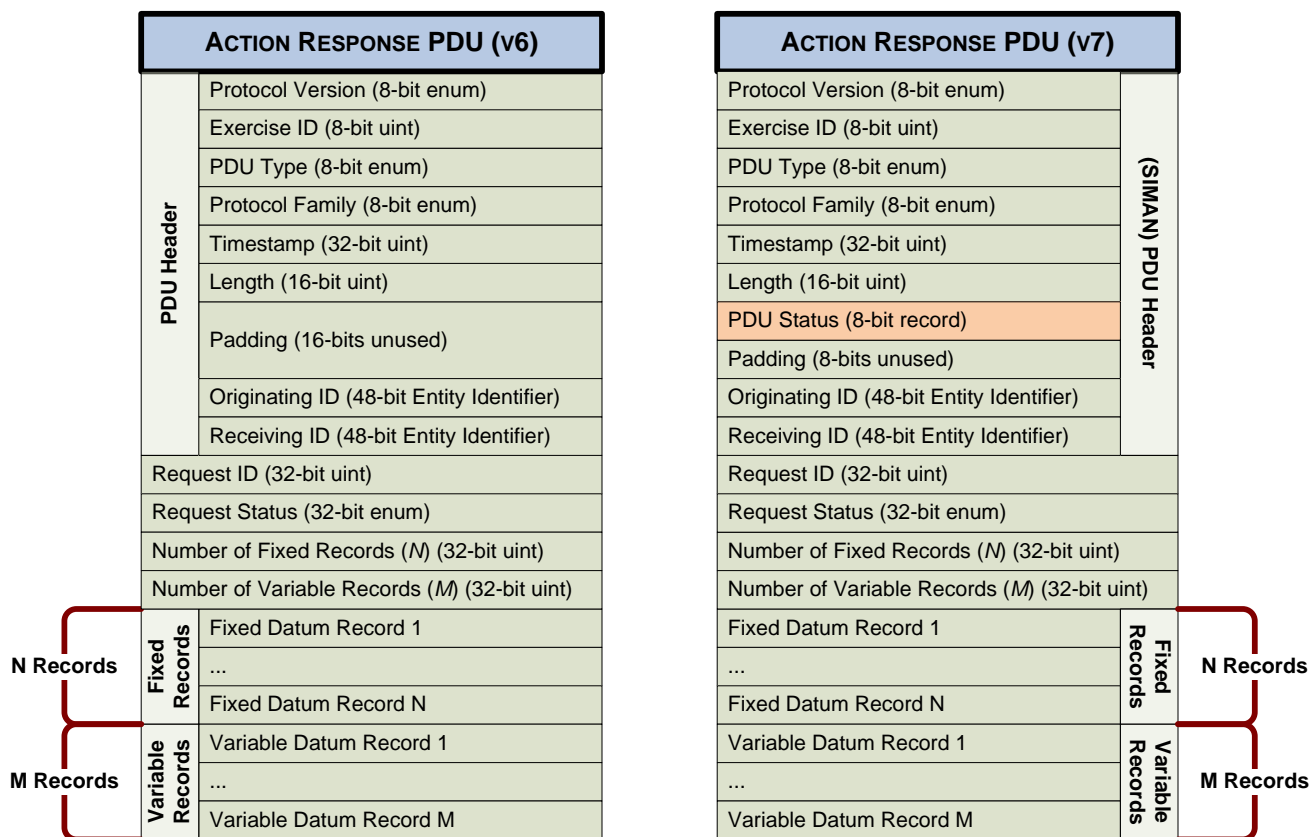
| STOP/FREEZE PDU (v7)                      |                    |
|---|--------------------|
| Protocol Version (8-bit enum)             | (SIMAN) PDU Header |
| Exercise ID (8-bit uint)                  |                    |
| PDU Type (8-bit enum)                     |                    |
| Protocol Family (8-bit enum)              |                    |
| Timestamp (32-bit uint)                   |                    |
| Length (16-bit uint)                      |                    |
| PDU Status (8-bit record)                 |                    |
| Padding (16-bits unused)                  |                    |
| Originating ID (48-bit Entity Identifier) |                    |
| Receiving ID (48-bit Entity Identifier)   | Real World Time    |
| Hour (32-bit int)                         |                    |
| Time Past Hour (32-bit uint)              |                    |
| Reason (8-bit enum)                       |                    |
| Frozen Behavior (8-bit enum)              |                    |
| Padding (16-bit unused)                   |                    |
| Request ID (32-bit uint)                  |                    |

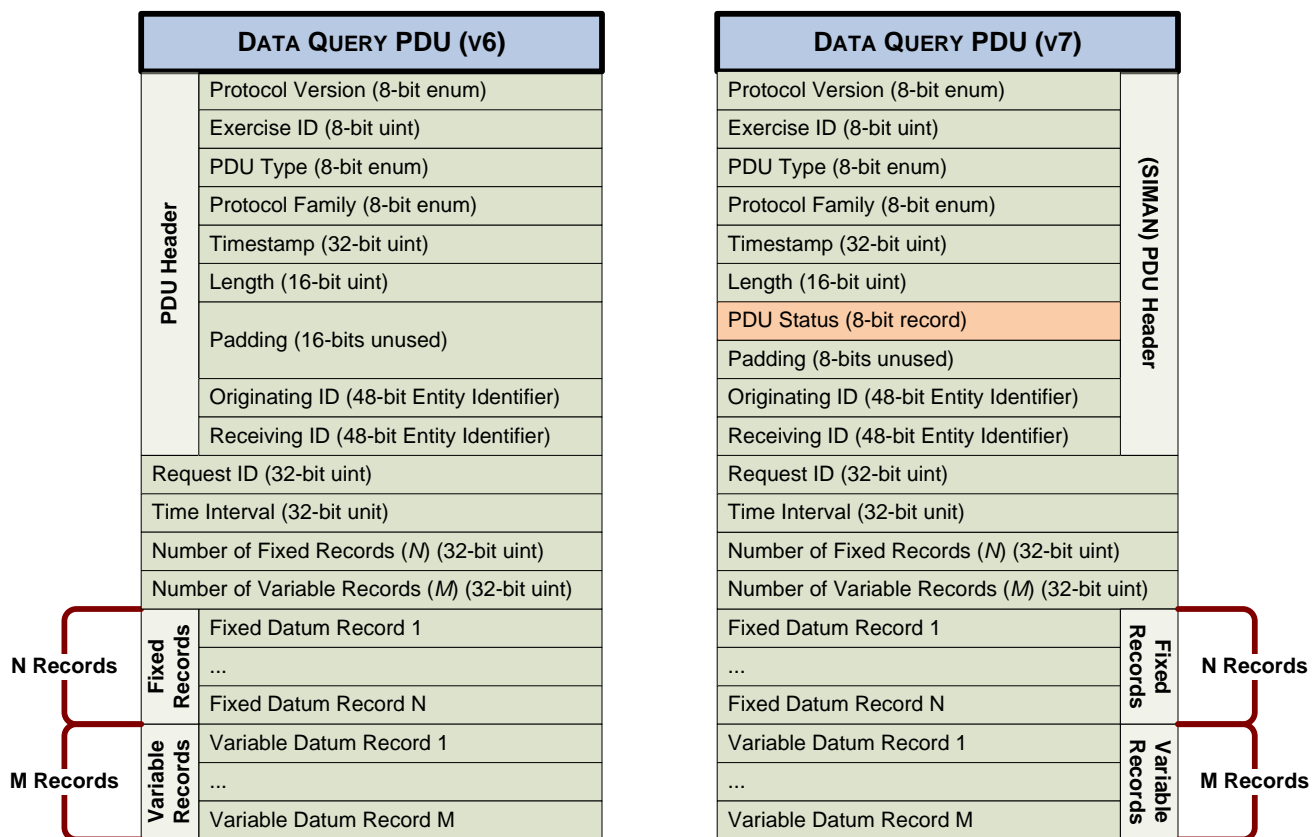
| ACKNOWLEDGE (v6)               |   |
|--------------------------------|---|
| PDU Header                     | Protocol Version (8-bit enum)             |
|                                | Exercise ID (8-bit uint)                  |
|                                | PDU Type (8-bit enum)                     |
|                                | Protocol Family (8-bit enum)              |
|                                | Timestamp (32-bit uint)                   |
|                                | Length (16-bit uint)                      |
|                                | Padding (16-bits unused)                  |
|                                | Originating ID (48-bit Entity Identifier) |
|                                | Receiving ID (48-bit Entity Identifier)   |
| Acknowledge Flag (16-bit enum) |   |
| Response Flag (16-bit enum)    |   |
| Request ID (32-bit uint)       |   |

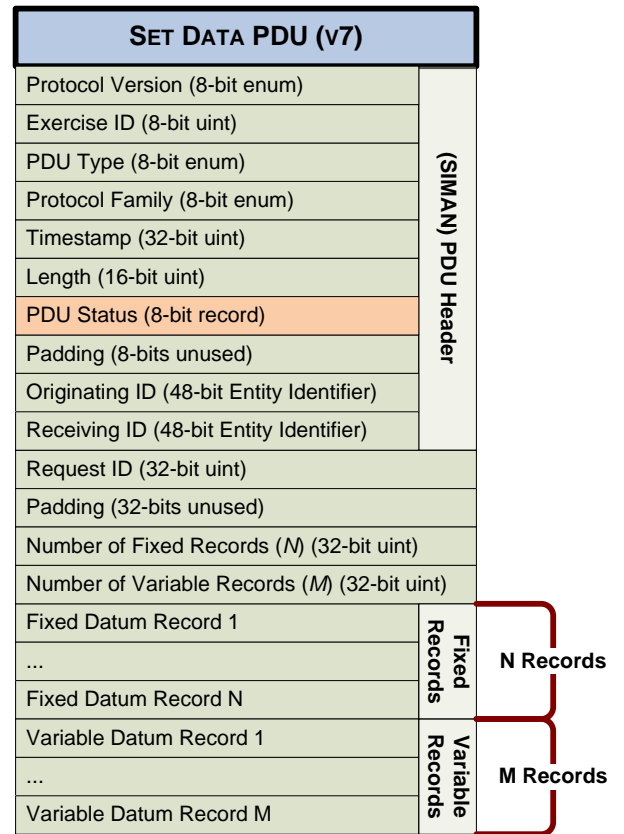
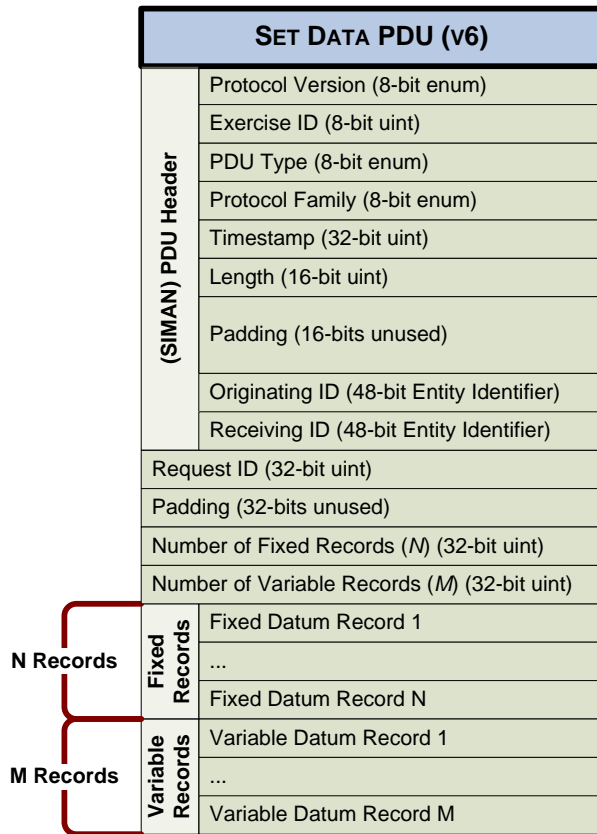
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|---|--------------------|
| Protocol Version (8-bit enum)             | (SIMAN) PDU Header |
| Exercise ID (8-bit uint)                  |                    |
| PDU Type (8-bit enum)                     |                    |
| Protocol Family (8-bit enum)              |                    |
| Timestamp (32-bit uint)                   |                    |
| Length (16-bit uint)                      |                    |
| PDU Status (8-bit record)                 |                    |
| Padding (16-bits unused)                  |                    |
| Originating ID (48-bit Entity Identifier) |                    |
| Receiving ID (48-bit Entity Identifier)   |                    |
| Acknowledge Flag (16-bit enum)            |                    |
| Response Flag (16-bit enum)               |                    |
| Request ID (32-bit uint)                  |                    |

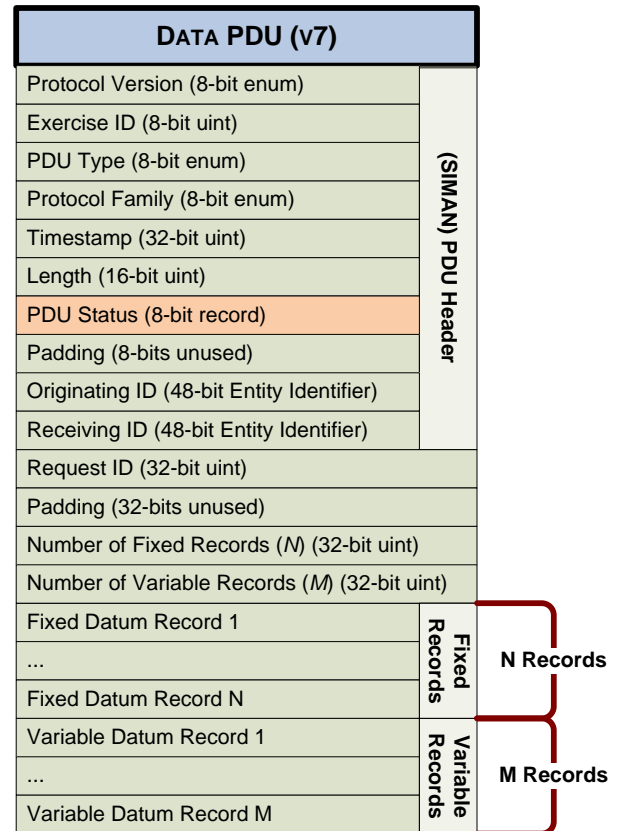
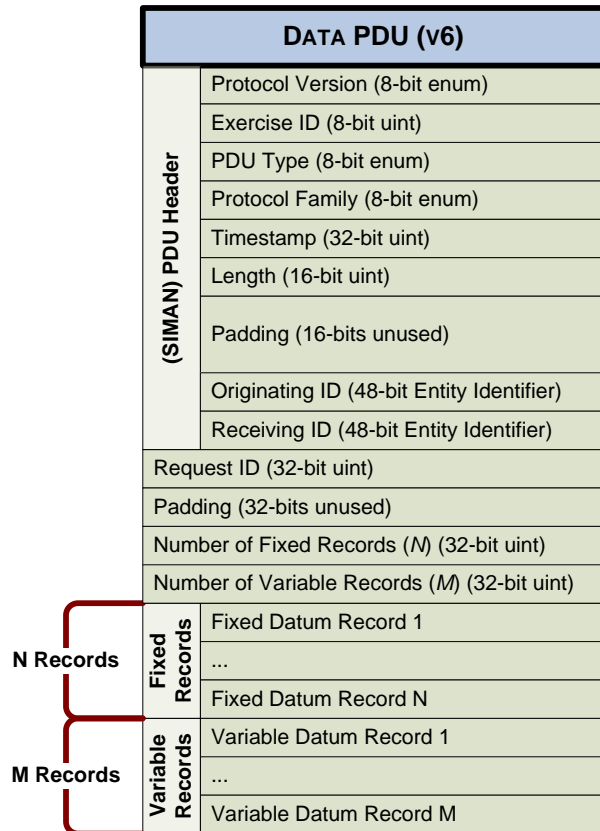


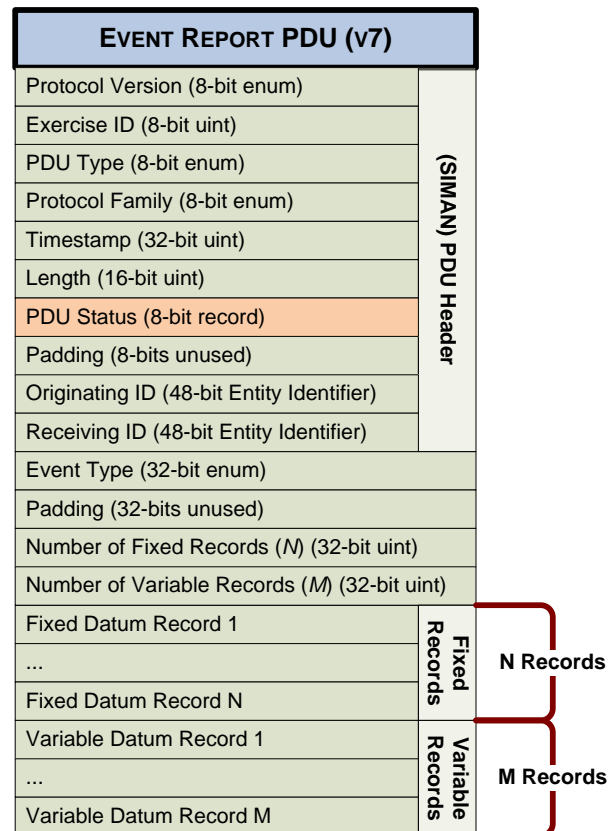
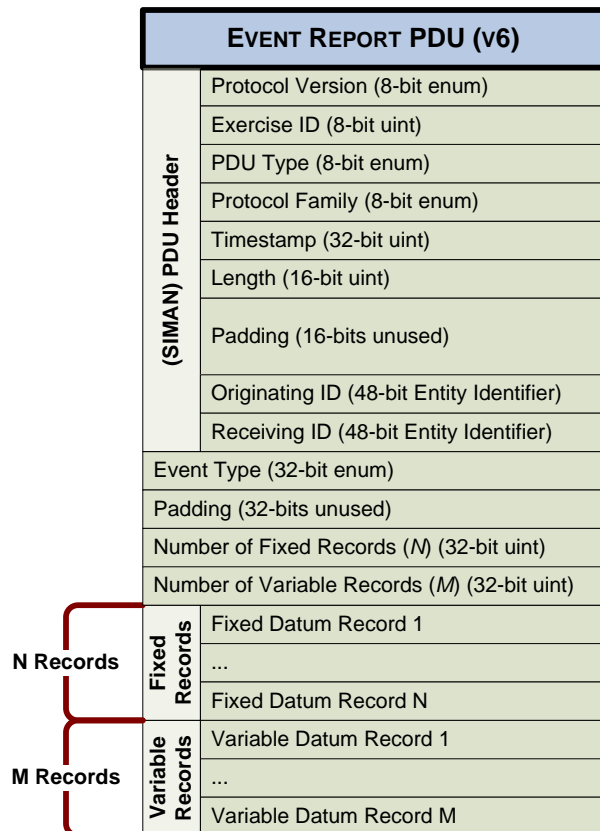


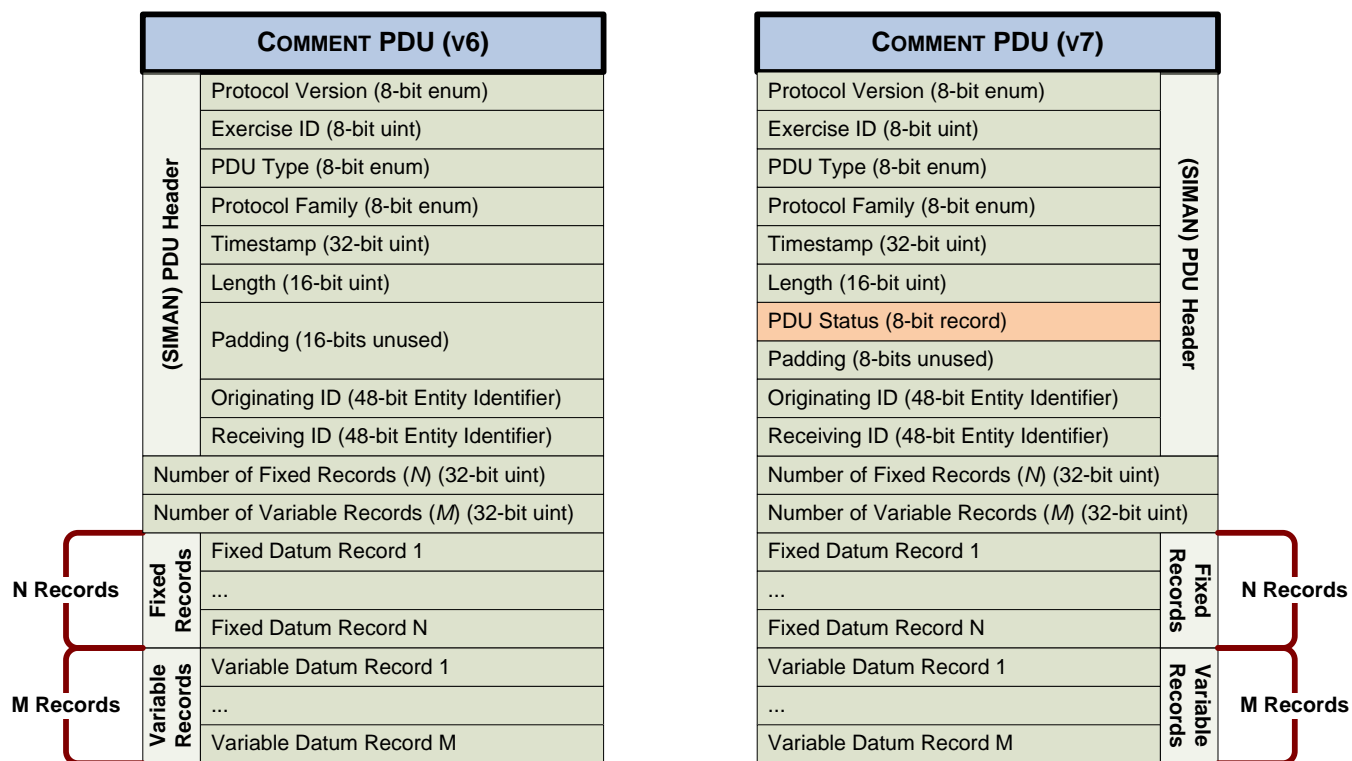


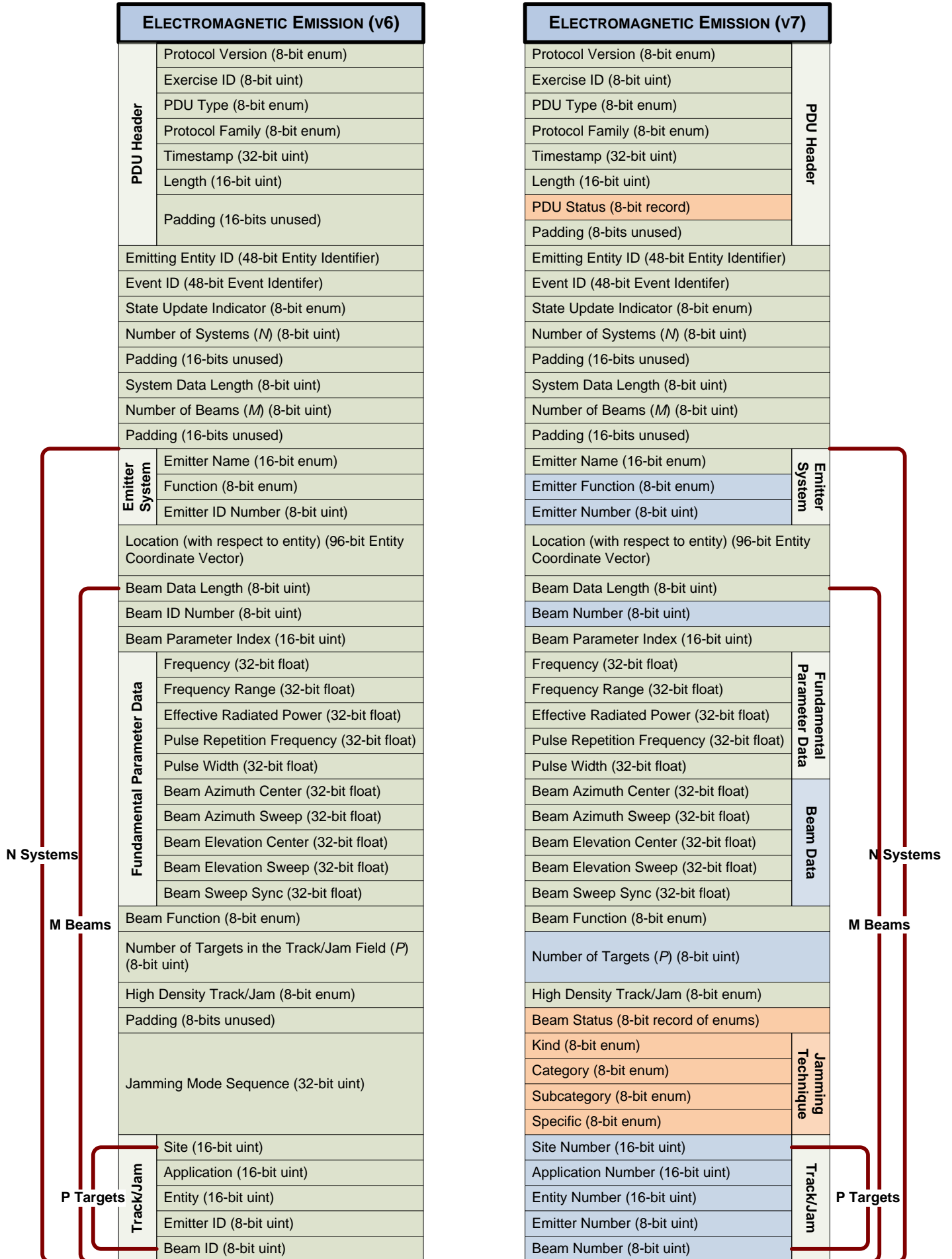












| DESIGNATOR PDU (v6)   |                               |
|---|-------------------------------|
| PDU Header  | Protocol Version (8-bit enum) |
|   | Exercise ID (8-bit uint)      |
|   | PDU Type (8-bit enum)         |
|   | Protocol Family (8-bit enum)  |
|   | Timestamp (32-bit uint)       |
|   | Length (16-bit uint)          |
|   | Padding (16-bits unused)      |
| Designating Entity ID (48-bit Entity Identifier)                                    |                               |
| Code Name (16-bit enum)   |                               |
| Designated Entity ID (48-bit Entity Identifier)                                     |                               |
| Designator Code (16-bit enum)   |                               |
| Designator Power (32-bit float)   |                               |
| Designator Wavelength (32-bit float)  |                               |
| Designator Spot with respect to Designated Entity (96-bit Entity Coordinate Vector) |                               |
| Designator Spot Location (192-bit World Coordinates)                                |                               |
| Dead Reckoning Algorithm (8-bit enum)   |                               |
| Padding (24-bits unused)  |                               |
| Entity Linear Acceleration (96-bit Linear Acceleration Vector)                      |                               |

| DESIGNATOR PDU (v7)   |                               |
|---|-------------------------------|
| PDU Header  | Protocol Version (8-bit enum) |
|   | Exercise ID (8-bit uint)      |
|   | PDU Type (8-bit enum)         |
|   | Protocol Family (8-bit enum)  |
|   | Timestamp (32-bit uint)       |
|   | Length (16-bit uint)          |
|   | PDU Status (8-bit record)     |
|   | Padding (8-bits unused)       |
| Designating Entity ID (48-bit Entity Identifier)                                    |                               |
| Code Name (16-bit enum)   |                               |
| Designated Entity ID (48-bit Entity Identifier)                                     |                               |
| Designator Code (16-bit enum)   |                               |
| Designator Power (32-bit float)   |                               |
| Designator Wavelength (32-bit float)  |                               |
| Designator Spot with respect to Designated Entity (96-bit Entity Coordinate Vector) |                               |
| Designator Spot Location (192-bit World Coordinates)                                |                               |
| Dead Reckoning Algorithm (8-bit enum)   |                               |
| Padding (8-bits unused)   |                               |
| Padding (16-bits unused)  |                               |
| Entity Linear Acceleration (96-bit Linear Acceleration Vector)                      |                               |

| DESIGNATOR PDU (V-DIS)  |                               |
|---|-------------------------------|
| PDU Header  | Protocol Version (8-bit enum) |
|   | Exercise ID (8-bit uint)      |
|   | PDU Type (8-bit enum)         |
|   | Protocol Family (8-bit enum)  |
|   | Timestamp (32-bit uint)       |
|   | Length (16-bit uint)          |
|   | PDU Status (8-bit record)     |
|   | Padding (8-bits unused)       |
| Designating Entity ID (48-bit Entity Identifier)                                    |                               |
| Designator Spot Type (8-bit enum)   |                               |
| Designator System Name (8-bit enum)   |                               |
| Designated Object ID (48-bit Object Identifier)                                     |                               |
| Designator Code (16-bit uint)   |                               |
| Designator Power (32-bit float)   |                               |
| Designator Wavelength (32-bit float)  |                               |
| Designator Spot with respect to Designated Object (96-bit Entity Coordinate Vector) |                               |
| Designator Spot Location (192-bit World Coordinates)                                |                               |
| Dead Reckoning Algorithm (8-bit enum)   |                               |
| Flash Rate (8-bit uint)   |                               |
| Designator System Number (8-bit uint)   |                               |
| Laser Function (8-bit enum)   |                               |
| Designator Beam Origin Offset (96-bit Entity Coordinate Vector)                     |                               |



| TRANSMITTER PDU (v6)  |  |
|---|--|
| PDU Header  | Protocol Version (8-bit enum)          |
|   | Exercise ID (8-bit uint)               |
|   | PDU Type (8-bit enum)                  |
|   | Protocol Family (8-bit enum)           |
|   | Timestamp (32-bit uint)                |
|   | Length (16-bit uint)                   |
|   | Padding (16-bits unused)               |
| Entity ID (48-bit Entity Identifier)                        |  |
| Radio ID (16-bit uint)                                      |  |
| Radio Entity Type (64-bit Entity Type)                      |  |
| Transmit State (8-bit enum)                                 |  |
| Input Source (8-bit enum)                                   |  |
| Padding (16-bits unused)                                    |  |
| Antenna Location (192-bit World Coordinates)                |  |
| Relative Antenna Location (96-bit Entity Coordinate Vector) |  |
| Antenna Pattern Type (16-bit enum)                          |  |
| Antenna Pattern Length (L) (16-bit uint)                    |  |
| Frequency (64-bit uint)                                     |  |
| Transmit Frequency Bandwidth (32-bit float)                 |  |
| Power (32-bit float)  |  |
| Modulation Type   | Spread Spectrum (16-bit Boolean array) |
|   | Major (16-bit enum)                    |
|   | Detail (16-bit enum)                   |
|   | System (16-bit enum)                   |
| Crypto System (16-bit enum)                                 |  |
| Crypto Key ID (16-bit uint)                                 |  |
| Length of Modulation Parameters (I) (8-bit uint)            |  |
| Padding (24-bits unused)                                    |  |
| N Records   | Modulation Parameter                   |
| M Records   | Antenna Pattern Parameter              |

| TRANSMITTER PDU (v7)  |                                 |
|---|---------------------------------|
| PDU Header  | Protocol Version (8-bit enum)   |
|   | Exercise ID (8-bit uint)        |
|   | PDU Type (8-bit enum)           |
|   | Protocol Family (8-bit enum)    |
|   | Timestamp (32-bit uint)         |
|   | Length (16-bit uint)            |
|   | PDU Status (8-bit record)       |
| Padding (8-bits unused)   |                                 |
| Radio Reference Identifier (48-bit Entity Identifier)               |                                 |
| Radio Number (16-bit uint)  |                                 |
| Radio Type (64-bit Entity Type)                                     |                                 |
| Transmit State (8-bit enum)   |                                 |
| Input Source (8-bit enum)   |                                 |
| Number of Variable Transmitter Parameters Records (N) (16-bit uint) |                                 |
| Antenna Location (192-bit World Coordinates)                        |                                 |
| Relative Antenna Location (96-bit Entity Coordinate Vector)         |                                 |
| Antenna Pattern Type (16-bit enum)                                  |                                 |
| Antenna Pattern Length (A) (16-bit uint)                            |                                 |
| Frequency (64-bit uint)   |                                 |
| Transmit Frequency Bandwidth (32-bit float)                         |                                 |
| Power (32-bit float)  |                                 |
| Modulation Type   | Spread Spectrum (16-bit record) |
|   | Major Modulation (16-bit enum)  |
|   | Detail (16-bit enum)            |
|   | Radio System (16-bit enum)      |
| Crypto System (16-bit enum)   |                                 |
| Crypto Key ID (16-bit uint)   |                                 |
| Length of Modulation Parameters (M) (8-bit uint)                    |                                 |
| Padding (8-bits unused)   |                                 |
| Padding (16-bits unused)  |                                 |
| Modulation Parameters (varies, M octets)                            |                                 |
| Antenna Pattern (varies, A octets)                                  |                                 |
| VTP records   | Record Type (32-bit enum)       |
|   | Record Length (16-bit uint)     |
|   | Record-Specific Fields          |
|   | Padding to 64 bits              |
| N Records   |                                 |

|  |                         |
|--|-------------------------|
| FH Net ID (16-bit uint)                      | CCTT SINGGARS MP Record |
| Hop Set ID (16-bit uint)                     |                         |
| Lockout Set ID (16-bit uint)                 |                         |
| Start of Message (8-bit enum)                |                         |
| Clear Channel (8-bit enum)                   |                         |
| FH Synchronization Time Offset (32-bit uint) |                         |
| Transmission Security Key (16-bit uint)      |                         |
| Padding (16-bits unused)                     |                         |

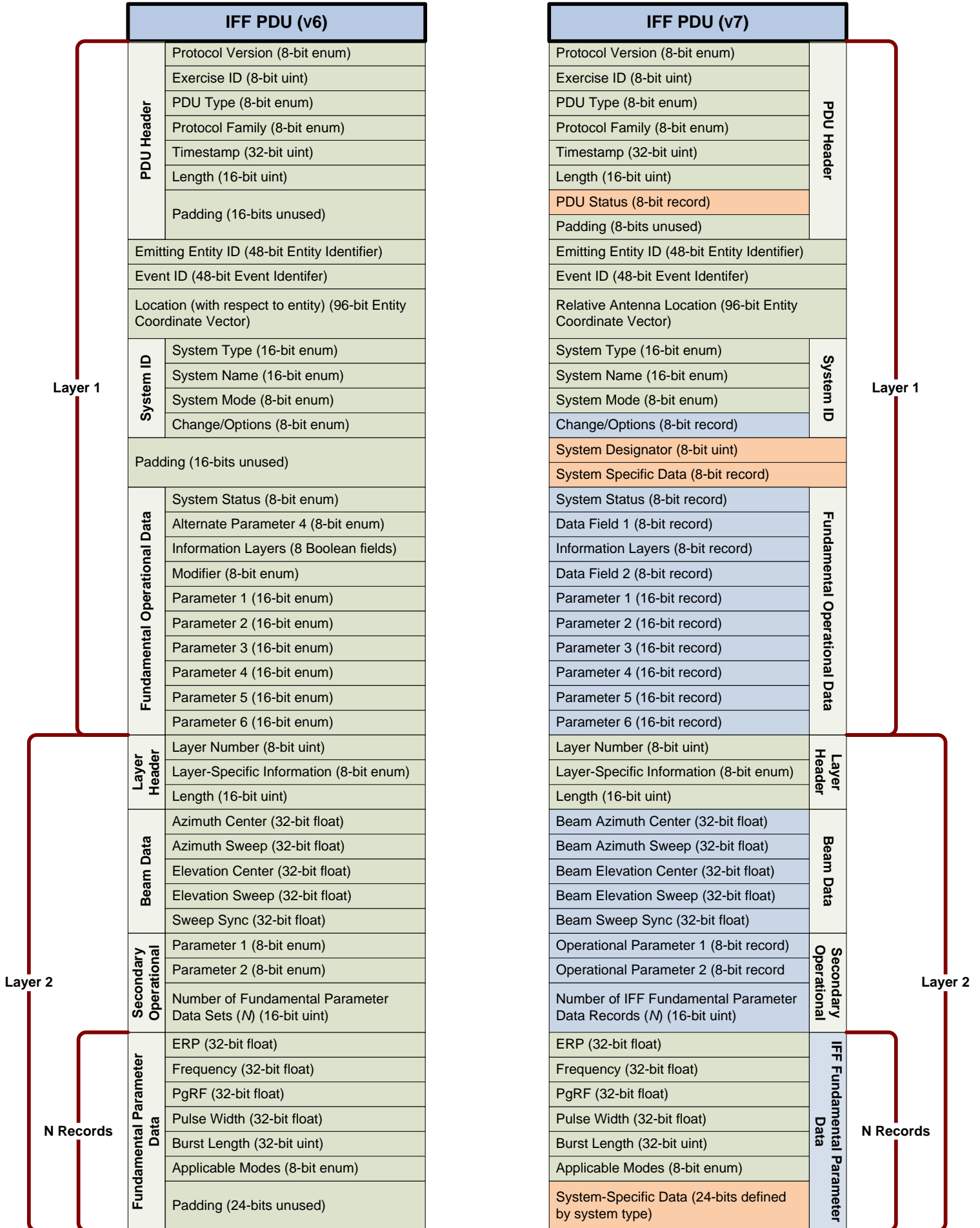
| SIGNAL PDU (v6)                      |                               |
|--------------------------------------|-------------------------------|
| PDU Header                           | Protocol Version (8-bit enum) |
|                                      | Exercise ID (8-bit uint)      |
|                                      | PDU Type (8-bit enum)         |
|                                      | Protocol Family (8-bit enum)  |
|                                      | Timestamp (32-bit uint)       |
|                                      | Length (16-bit uint)          |
|                                      | Padding (16-bits unused)      |
| Entity ID (48-bit Entity Identifier) |                               |
| Radio ID (16-bit uint)               |                               |
| Encoding Scheme (16-bit enum)        |                               |
| TDL Type (16-bit enum)               |                               |
| Sample Rate (32-bit int)             |                               |
| Data Length (16-bit int)             |                               |
| Samples (16-bit int)                 |                               |
| Data #0 (8-bit uint)                 |                               |
| ...                                  |                               |
| Data #N (8-bit uint)                 |                               |

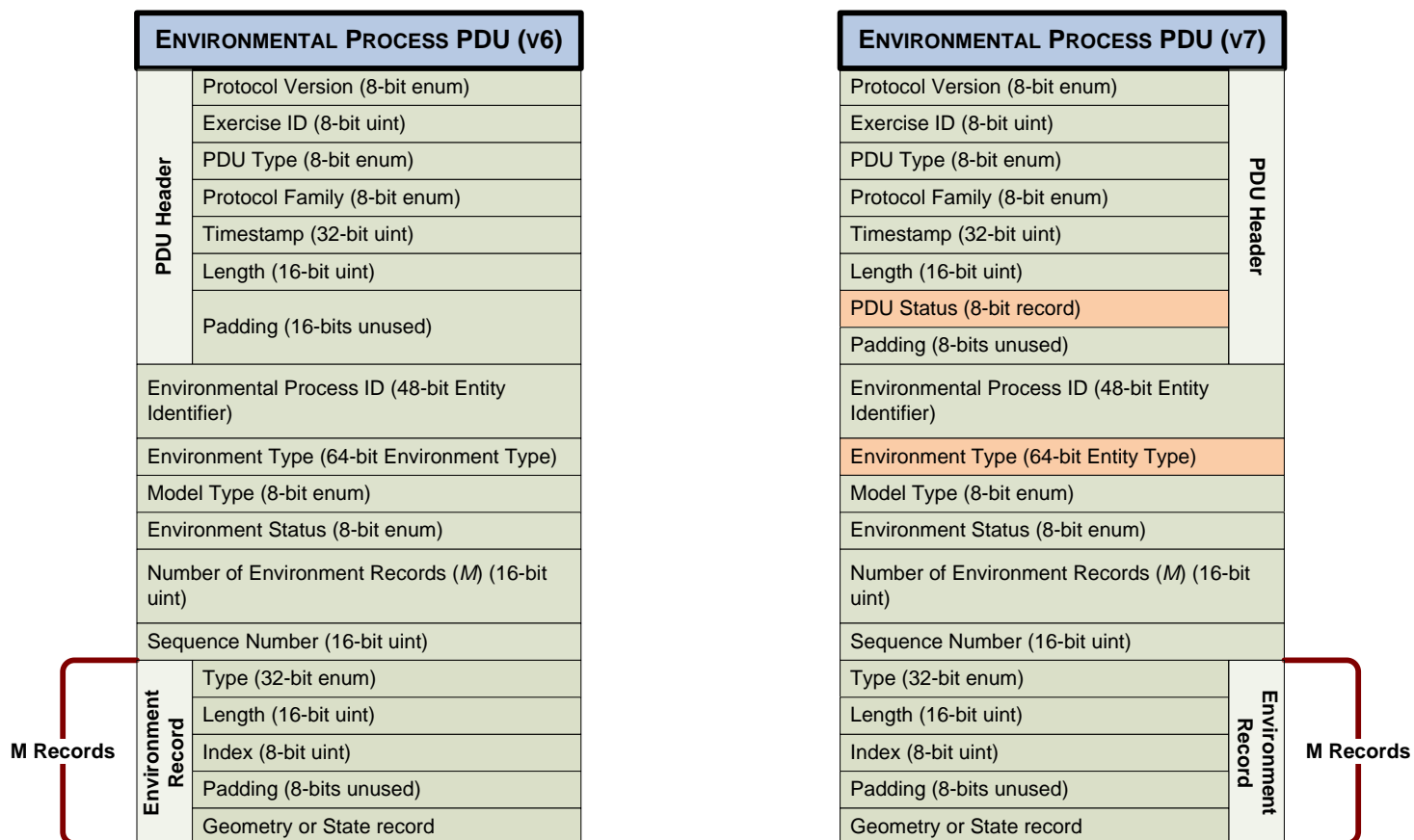
| SIGNAL PDU (v7)                                       |                               |
|---|-------------------------------|
| PDU Header  | Protocol Version (8-bit enum) |
|   | Exercise ID (8-bit uint)      |
|   | PDU Type (8-bit enum)         |
|   | Protocol Family (8-bit enum)  |
|   | Timestamp (32-bit uint)       |
|   | Length (16-bit uint)          |
|   | PDU Status (8-bit record)     |
|   | Padding (8-bits unused)       |
| Radio Reference Identifier (48-bit Entity Identifier) |                               |
| Radio Number (16-bit uint)                            |                               |
| Encoding Scheme (16-bit record)                       |                               |
| TDL Type (16-bit enum)                                |                               |
| Sample Rate (32-bit uint)                             |                               |
| Data Length (K) (16-bit uint)                         |                               |
| Samples (16-bit uint)                                 |                               |
| Data (varies, K bits)                                 |                               |
| Padding (to 32-bit boundary)                          |                               |

|                            |   |
|----------------------------|---|
| V-DIS Digital Message Data | Reserved (160-bits reserved)            |
|                            | Header Length (16-bit uint)             |
|                            | Message Format (8-bit enum)             |
|                            | Version (8-bit enum)                    |
|                            | Message ID (32-bit uint)                |
|                            | Segment Number (32-bit uint)            |
|                            | Total Segments (32-bit uint)            |
|                            | Message Number (32-bit record)          |
|                            | Source Address (64-bit string, 8 chars) |
|                            | Number of Info Messages (8-bit uint)    |
|                            | Padding (8-bits unused)                 |
|                            | Padding (16-bits unused)                |
|                            | Precedence (8-bit enum)                 |
|                            | Classification (8-bit enum)             |
|                            | Destination Type (8-bit enum)           |
|                            | Number of Destinations (N) (8-bit uint) |
|                            | Destination Address #1 (64-bit record)  |
|                            | ...                                     |
|                            | Destination Address #N (64-bit record)  |
|                            | Message Data (varies)                   |

| RECEIVER PDU (v6)                                |                               |
|--|-------------------------------|
| PDU Header                                       | Protocol Version (8-bit enum) |
|  | Exercise ID (8-bit uint)      |
|  | PDU Type (8-bit enum)         |
|  | Protocol Family (8-bit enum)  |
|  | Timestamp (32-bit uint)       |
|  | Length (16-bit uint)          |
|  | Padding (16-bits unused)      |
| Entity ID (48-bit Entity Identifier)             |                               |
| Radio ID (16-bit uint)                           |                               |
| Receiver State (16-bit enum)                     |                               |
| Padding (16-bits unused)                         |                               |
| Received Power (32-bit float)                    |                               |
| Transmitter Entity ID (48-bit Entity Identifier) |                               |
| Transmitter Radio ID (16-bit uint)               |                               |

| RECEIVER PDU (v7)                      |   |
|--|---|
| PDU Header                             | Protocol Version (8-bit enum)                                     |
|  | Exercise ID (8-bit uint)  |
|  | PDU Type (8-bit enum)   |
|  | Protocol Family (8-bit enum)                                      |
|  | Timestamp (32-bit uint)   |
|  | Length (16-bit uint)  |
|  | PDU Status (8-bit record)   |
|  | Padding (8-bits unused)   |
|  | Radio Reference Identifier (48-bit Entity Identifier)             |
|  | Radio Number (16-bit uint)  |
|  | Receiver State (16-bit enum)                                      |
|  | Padding (16-bits unused)  |
|  | Received Power (32-bit float)                                     |
|  | Transmitter Radio Reference Identifier (48-bit Entity Identifier) |
| Transmitter Radio Number (16-bit uint) |   |





| POINT OBJECT STATE PDU (v6)                     |                               |
|---|-------------------------------|
| PDU Header                                      | Protocol Version (8-bit enum) |
|   | Exercise ID (8-bit uint)      |
|   | PDU Type (8-bit enum)         |
|   | Protocol Family (8-bit enum)  |
|   | Timestamp (32-bit uint)       |
|   | Length (16-bit uint)          |
|   | Padding (16-bits unused)      |
| Object ID (48-bit Entity Identifier)            |                               |
| Referenced Object ID (48-bit Entity Identifier) |                               |
| Update Number (16-bit uint)                     |                               |
| Force ID (8-bit enum)                           |                               |
| Modifications (8-bit enum)                      |                               |
| Object Type (32-bit Object Type)                |                               |
| Object Location (192-bit World Coordinates)     |                               |
| Object Orientation (96-bit Euler Angles)        |                               |
| Object Appearance (48-bit record of enums)      |                               |
| Padding (16-bits unused)                        |                               |
| Requester ID (32-bit record)                    |                               |
| Receiving ID (32-bit record)                    |                               |
| Padding (32-bits unused)                        |                               |

| POINT OBJECT STATE PDU (v7)                     |            |
|---|------------|
| Protocol Version (8-bit enum)                   | PDU Header |
| Exercise ID (8-bit uint)                        |            |
| PDU Type (8-bit enum)                           |            |
| Protocol Family (8-bit enum)                    |            |
| Timestamp (32-bit uint)                         |            |
| Length (16-bit uint)                            |            |
| PDU Status (8-bit record)                       |            |
| Padding (8-bits unused)                         |            |
| Object ID (48-bit Entity Identifier)            |            |
| Referenced Object ID (48-bit Entity Identifier) |            |
| Update Number (16-bit uint)                     |            |
| Force ID (8-bit enum)                           |            |
| Modifications (8-bit enum)                      |            |
| Object Type (32-bit Object Type)                |            |
| Object Location (192-bit World Coordinates)     |            |
| Object Orientation (96-bit Euler Angles)        |            |
| Specific Object Appearance (32-bit record)      |            |
| General Object Appearance (16-bit record)       |            |
| Padding (16-bits unused)                        |            |
| Requester Simulation ID (32-bit record)         |            |
| Receiving Simulation ID (32-bit record)         |            |
| Padding (32-bits unused)                        |            |

| LINEAR OBJECT STATE PDU (v6)                    |   |
|---|---|
| PDU Header                                      | Protocol Version (8-bit enum)               |
|   | Exercise ID (8-bit uint)                    |
|   | PDU Type (8-bit enum)                       |
|   | Protocol Family (8-bit enum)                |
|   | Timestamp (32-bit uint)                     |
|   | Length (16-bit uint)                        |
|   | Padding (16-bits unused)                    |
| Object ID (48-bit Entity Identifier)            |   |
| Referenced Object ID (48-bit Entity Identifier) |   |
| Update Number (16-bit uint)                     |   |
| Force ID (8-bit enum)                           |   |
| Number of Segments ( <i>n</i> ) (8-bit uint)    |   |
| Requester ID (32-bit record)                    |   |
| Receiving ID (32-bit record)                    |   |
| Object Type (32-bit Object Type)                |   |
| Linear Segment Parameters                       | Segment Number (8-bit uint)                 |
|   | Segment Modifications (8-bit enum)          |
|   | Segment Appearance (48-bit record of enums) |
|   | X-Component (64-bit float)                  |
|   | Y-Component (64-bit float)                  |
|   | Z-Component (64-bit float)                  |
|   | Psi (32-bit float)                          |
|   | Theta (32-bit float)                        |
|   | Phi (32-bit float)                          |
|   | Segment Length (16-bit uint)                |
|   | Segment Width (16-bit uint)                 |
|   | Segment Height (16-bit uint)                |
|   | Segment Depth (16-bit uint)                 |
|   | Padding (32-bits unused)                    |

n Records

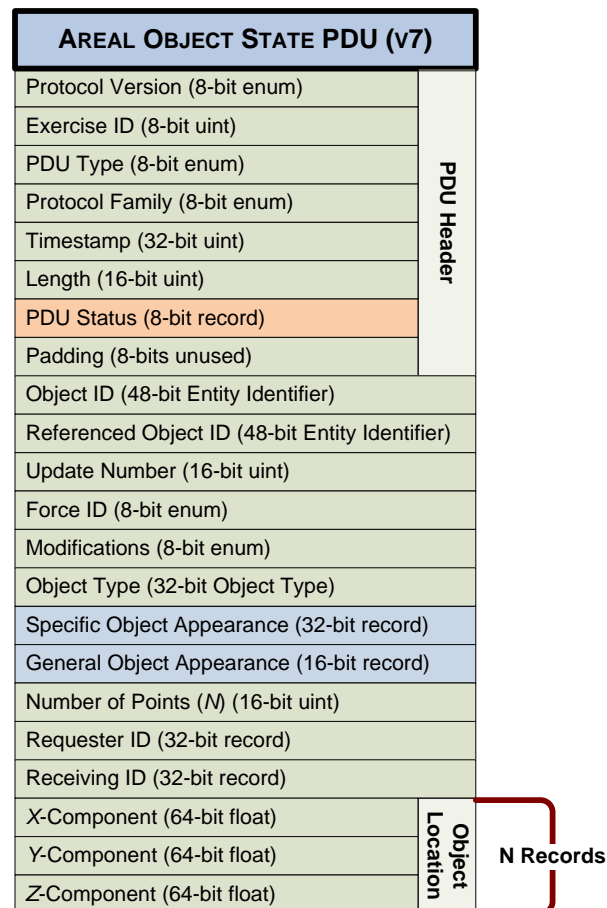
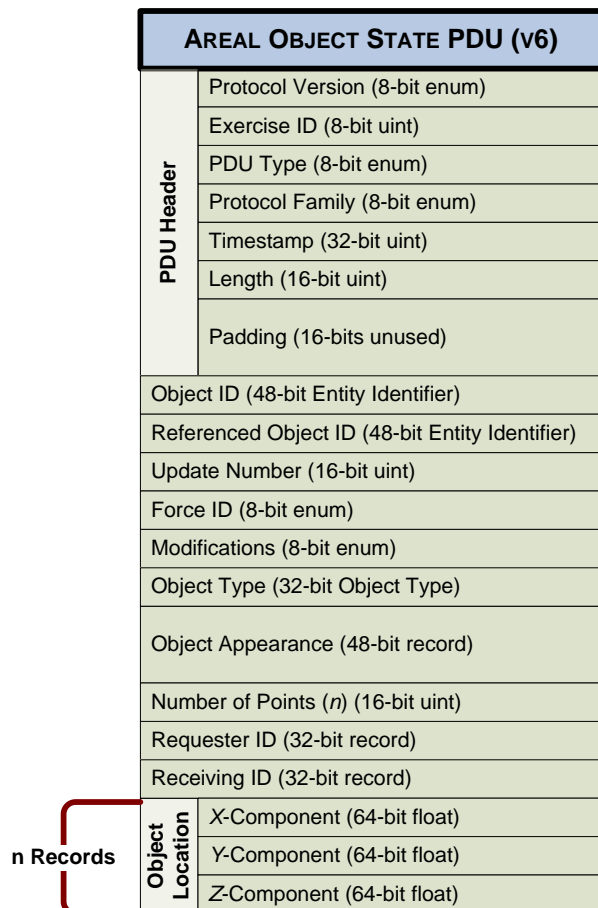
| LINEAR OBJECT STATE PDU (v7)                    |  |
|---|--|
| PDU Header                                      | Protocol Version (8-bit enum)              |
|   | Exercise ID (8-bit uint)                   |
|   | PDU Type (8-bit enum)                      |
|   | Protocol Family (8-bit enum)               |
|   | Timestamp (32-bit uint)                    |
|   | Length (16-bit uint)                       |
|   | PDU Status (8-bit record)                  |
| Padding (8-bits unused)                         |  |
| Object ID (48-bit Entity Identifier)            |  |
| Referenced Object ID (48-bit Entity Identifier) |  |
| Update Number (16-bit uint)                     |  |
| Force ID (8-bit enum)                           |  |
| Number of Segments ( <i>N</i> ) (8-bit uint)    |  |
| Requester Simulation ID (32-bit record)         |  |
| Receiving Simulation ID (32-bit record)         |  |
| Object Type (32-bit Object Type)                |  |
| Linear Segment Parameters                       | Segment Number (8-bit uint)                |
|   | Segment Modification (8-bit enum)          |
|   | General Object Appearance (16-bit record)  |
|   | Specific Object Appearance (32-bit record) |
|   | X-Component (64-bit float)                 |
|   | Y-Component (64-bit float)                 |
|   | Z-Component (64-bit float)                 |
|   | Psi (32-bit float)                         |
|   | Theta (32-bit float)                       |
|   | Phi (32-bit float)                         |
|   | Segment Length (32-bit float)              |
|   | Segment Width (32-bit float)               |
|   | Segment Height (32-bit float)              |
|   | Segment Depth (32-bit float)               |
|   | Padding (32-bits unused)                   |

N Records

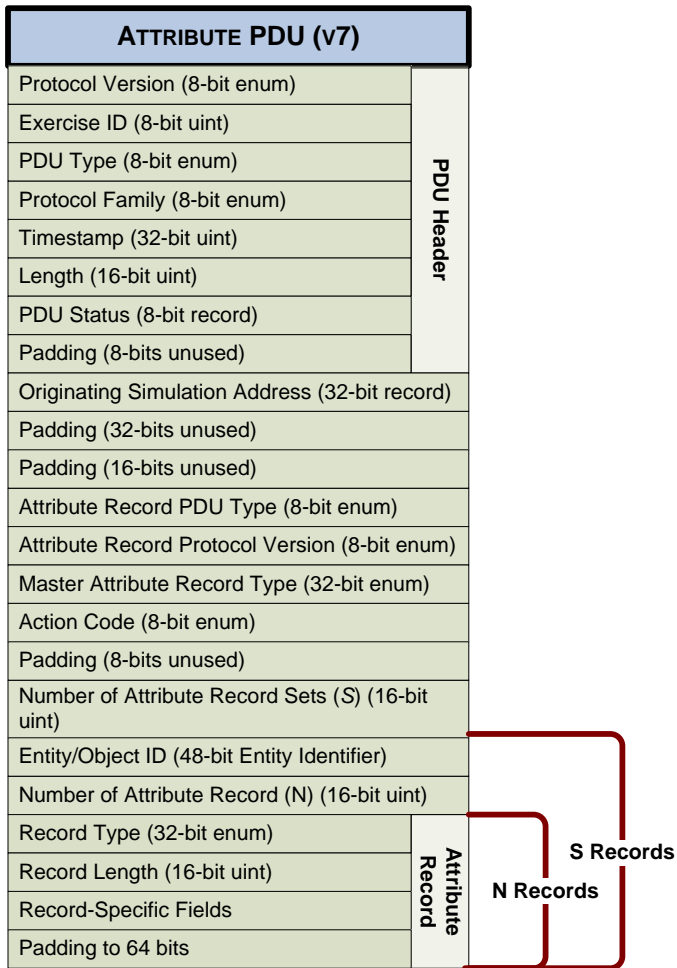
V-DIS Linear Segment Parameters record as changed from v6

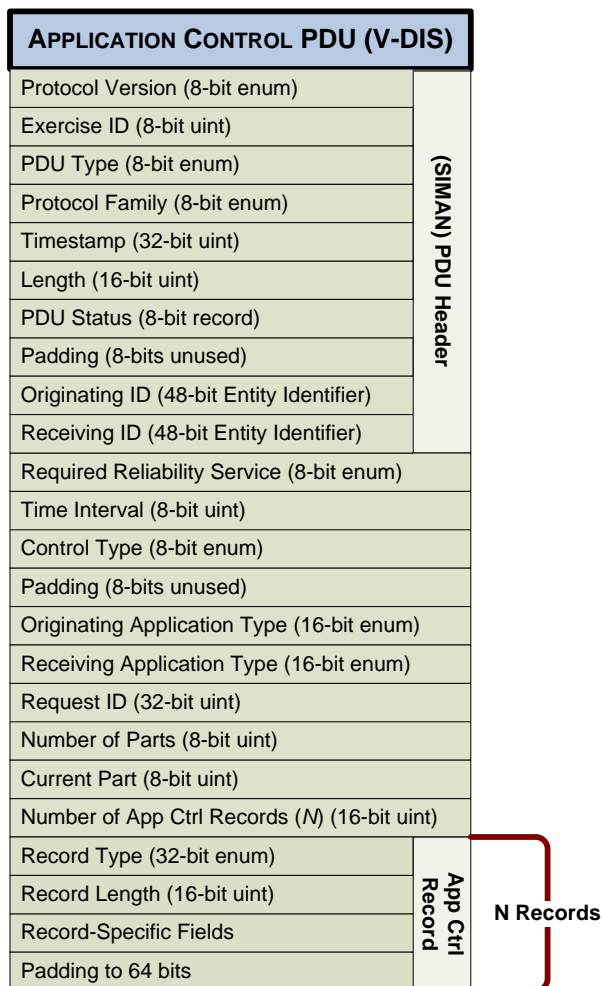
|  |                           |
|--|---------------------------|
| Segment Number (8-bit uint)                | Linear Segment Parameters |
| Segment Modification (8-bit enum)          |                           |
| General Object Appearance (16-bit record)  |                           |
| Specific Object Appearance (32-bit record) |                           |
| X-Component (64-bit float)                 |                           |
| Y-Component (64-bit float)                 |                           |
| Z-Component (64-bit float)                 |                           |
| Psi (32-bit float)                         |                           |
| Theta (32-bit float)                       |                           |
| Phi (32-bit float)                         |                           |
| Segment Length (16-bit uint)               |                           |
| Segment Width (16-bit uint)                |                           |
| Segment Height (16-bit uint)               |                           |
| Segment Depth (16-bit uint)                |                           |
| Padding (32-bits unused)                   |                           |

N Records









| Type   | Name                                 | Added |  | % Complete |
|--------|--------------------------------------|-------|--|------------|
| 1      | Entity State                         | Yes   |  | 46.6%      |
| 2      | Fire                                 | Yes   |  |            |
| 3      | Detonation                           | Yes   |  |            |
| 4      | Collision                            | Yes   |  |            |
| 5      | Service Request                      | Yes   |  |            |
| 6      | Resupply Offer                       | Yes   |  |            |
| 7      | Resupply Received                    | Yes   |  |            |
| 8      | Resupply Cancel                      | Yes   |  |            |
| 9      | Repair Complete                      | Yes   |  |            |
| 10     | Repair Response                      | Yes   |  |            |
| 11     | Create Entity                        | Yes   |  |            |
| 12     | Remove Entity                        | Yes   |  |            |
| 13     | Start / Resume                       | Yes   |  |            |
| 14     | Stop / Freeze                        | Yes   |  |            |
| 15     | Acknowledge                          | Yes   |  |            |
| 16     | Action Request                       | Yes   |  |            |
| 17     | Action Response                      | Yes   |  |            |
| 18     | Data Query                           | Yes   |  |            |
| 19     | Set Data                             | Yes   |  |            |
| 20     | Data                                 | Yes   |  |            |
| 21     | Event Report                         | Yes   |  |            |
| 22     | Comment                              | Yes   |  |            |
| 23     | Electromagnetic Emission             | Yes   |  |            |
| 24     | Designator                           | Yes   |  |            |
| 25     | Transmitter                          | Yes   |  |            |
| 26     | Signal                               | Yes   |  |            |
| 27     | Receiver                             | Yes   |  |            |
| 28     | Identification Friend or Foe         | Yes   |  |            |
| 29     | Underwater Acoustic                  | No    |  |            |
| 30     | Supplemental Emission / Entity State | No    |  |            |
| 31     | Intercom Signal                      | No    |  |            |
| 32     | Intercom Control                     | No    |  |            |
| 33     | Aggregate State                      | No    |  |            |
| 34     | Is Group Of                          | No    |  |            |
| 35     | Transfer Ownership                   | No    |  |            |
| 36     | Is Part Of                           | No    |  |            |
| 37     | Minefield State                      | No    |  |            |
| 38     | Minefield Query                      | No    |  |            |
| 39     | Minefield Data                       | No    |  |            |
| 40     | Minefield Response NAK               | No    |  |            |
| 41     | Environmental Process                | Yes   |  |            |
| 42     | Gridded Data                         | No    |  |            |
| Status |                                      |       |  |            |