

ENTITY STATE PDU (v6)		
PDU Header	Protocol Version (8-bit enum)	
	Exercise ID (8-bit uint)	
	PDU Type (8-bit enum)	
	Protocol Family (8-bit enum)	
	Timestamp (32-bit uint)	
	Length (16-bit uint)	
	Padding (16-bits unused)	
Entity ID (48-bit Entity Identifier)		
Force ID (8-bit enum)		
Number of Articulation Param. (<i>N</i>) (8-bit uint)		
Entity Type (64-bit Entity Type)		
Alternate Entity Type (64-bit Entity Type)		
Entity Linear Velocity (96-bit Linear Velocity Vector)		
Entity Location (192-bit World Coordinates)		
Entity Orientation (96-bit Euler Angles)		
Entity Appearance (32-bit record of enums)		
Dead Reckoning Parameters	Dead Reckoning Algorithm (8-bit enum)	
	Other Parameters (120-bits reserved)	
	Entity Linear Acceleration (96-bit Linear Acceleration Vector)	
	Entity Angular Velocity (96-bit Angular Velocity Vector)	
Entity Marking (96-bit Entity Marking)		
Capabilities (32-bit record of Booleans)		
Articulation Parameters	Parameter Type Desig. (8-bit enum)	record 1
	Parameter Fields (120-bits)	
	...	
	Parameter Type Desig. (8-bit enum)	record N
Parameter Fields (120-bits)		

N Records

ENTITY STATE PDU (v7)		
PDU Header	Protocol Version (8-bit enum)	
	Exercise ID (8-bit uint)	
	PDU Type (8-bit enum)	
	Protocol Family (8-bit enum)	
	Timestamp (32-bit uint)	
	Length (16-bit uint)	
	PDU Status (8-bit record)	
	Padding (8-bits unused)	
	Entity ID (48-bit Entity Identifier)	
Force ID (8-bit enum)		
Number of Variable Parameters (<i>N</i>) (8-bit uint)		
Entity Type (64-bit Entity Type)		
Alternate Entity Type (64-bit Entity Type)		
Entity Linear Velocity (96-bit Linear Velocity Vector)		
Entity Location (192-bit World Coordinates)		
Entity Orientation (96-bit Euler Angles)		
Entity Appearance (32-bit record)		
Dead Reckoning Parameters	Dead Reckoning Algorithm (8-bit enum)	
	Other Parameters (120-bits)	
	Entity Linear Acceleration (96-bit Linear Acceleration Vector)	
	Entity Angular Velocity (96-bit Angular Velocity Vector)	
Entity Marking (96-bit Entity Marking)		
Capabilities (32-bit record)		
Variable Parameters	Record Type (8-bit enum)	record 1
	Variable Parameter Fields (120-bits)	
	...	
	Record Type (8-bit enum)	record N
Variable Parameter Fields (120-bits)		

N Records

Articulated Parts	Record Type (8-bit enum)
	Change Indicator (8-bit uint)
	ID – Part Attached To (16-bit uint)
	Parameter Type (32-bit Parm. Type)
	Parameter Value (64-bits)

Articulated Part	Record Type (8-bit enum)
	Change Indicator (8-bit uint)
	ID – Part Attached To (16-bit uint)
	Parameter Type (32-bit enum)
	Parameter Value (32-bit float)
	Padding (32-bits unused)

Attached Parts	Record Type (8-bit enum)
	Attached Indicator (8-bit uint)
	ID – Part Attached To (16-bit uint)
	Parameter Type (32-bit Parm. Type)
	Parameter Value (64-bit Entity Type)

Attached Part	Record Type (8-bit enum)
	Attached Indicator (8-bit uint)
	ID – Part Attached To (16-bit uint)
	Parameter Type (32-bit enum)
	Attached Part Type (64-bit Entity Type)

FIRE PDU (v6)	
PDU Header	Protocol Version (8-bit enum)
	Exercise ID (8-bit uint)
	PDU Type (8-bit enum)
	Protocol Family (8-bit enum)
	Timestamp (32-bit uint)
	Length (16-bit uint)
	Padding (16-bits unused)
Firing Entity ID (48-bit Entity Identifier)	
Target Entity ID (48-bit Entity Identifier)	
Munition Entity ID (48-bit Entity Identifier)	
Event ID (48-bit Event Identifier)	
Fire Mission Index (32-bit uint)	
Location in World Coordinates (192-bit World Coordinates)	
Burst Descriptor	Munition Type (64-bit Entity Type)
	Warhead (16-bit enum)
	Fuse (16-bit enum)
	Quantity (16-bit uint)
	Rate (16-bit uint)
Velocity (96-bit Linear Velocity Vector)	
Range (32-bit float)	

FIRE PDU (v7)	
PDU Header	Protocol Version (8-bit enum)
	Exercise ID (8-bit uint)
	PDU Type (8-bit enum)
	Protocol Family (8-bit enum)
	Timestamp (32-bit uint)
	Length (16-bit uint)
	PDU Status (8-bit record)
	Padding (8-bits unused)
Firing Entity ID (48-bit Entity Identifier)	
Target Entity ID (48-bit Entity Identifier)	
Munition/Expendable Entity ID (48-bit Entity Identifier)	
Event ID (48-bit Event Identifier)	
Fire Mission Index (32-bit uint)	
Location in World Coordinates (192-bit World Coordinates)	
Munition Type (64-bit Entity Type)	Descriptor record
Descriptor record fields (64-bits)	
Record definition depends on PDU Status record, Fire Type Indicator (FTI) field.	
Velocity (96-bit Linear Velocity Vector)	
Range (32-bit float)	

Munition Type (64-bit Entity Type)	Munition Descriptor
Warhead (16-bit enum)	
Fuse (16-bit enum)	
Quantity (16-bit uint)	
Rate (16-bit uint)	

Expendable Type (64-bit Entity Type)	Expendable Descriptor
Padding (64-bits unused)	



DETONATION PDU (v6)		
PDU Header	Protocol Version (8-bit enum)	
	Exercise ID (8-bit uint)	
	PDU Type (8-bit enum)	
	Protocol Family (8-bit enum)	
	Timestamp (32-bit uint)	
	Length (16-bit uint)	
	Padding (16-bits unused)	
Firing Entity ID (48-bit Entity Identifier)		
Target Entity ID (48-bit Entity Identifier)		
Munition Entity ID (48-bit Entity Identifier)		
Event ID (48-bit Event Identifier)		
Velocity (96-bit Linear Velocity Vector)		
Location in World Coordinates (192-bit World Coordinates)		
Burst Descriptor	Munition Type (64-bit Entity Type)	
	Warhead (16-bit enum)	
	Fuse (16-bit enum)	
	Quantity (16-bit uint)	
	Rate (16-bit uint)	
Location in Entity Coordinates (96-bit Entity Coordinate Vector)		
Detonation Result (8-bit enum)		
Number of Articulation Param. (N) (8-bit uint)		
Padding (16-bits unused)		
Articulation Parameters	Parameter Type Desig. (8-bit enum)	record 1
	Parameter Fields (120-bits)	
	...	
	Parameter Type Desig. (8-bit enum)	record N
Parameter Fields (120-bits)		

DETONATION PDU (v7)		
PDU Header	Protocol Version (8-bit enum)	
	Exercise ID (8-bit uint)	
	PDU Type (8-bit enum)	
	Protocol Family (8-bit enum)	
	Timestamp (32-bit uint)	
	Length (16-bit uint)	
	PDU Status (8-bit record)	
	Padding (8-bits unused)	
	Source Entity ID (48-bit Entity Identifier)	
Target Entity ID (48-bit Entity Identifier)		
Exploding Entity ID (48-bit Entity Identifier)		
Event ID (48-bit Event Identifier)		
Velocity (96-bit Linear Velocity Vector)		
Location in World Coordinates (192-bit World Coordinates)		
Entity Type (64-bit Entity Type)	Descriptor record	
Descriptor record fields (64-bits)		
Record definition depends on PDU Status record, Detonation Type Indicator (DTI) field.		
Location in Entity Coordinates (96-bit Entity Coordinate Vector)		
Detonation Result (8-bit enum)		
Number of Variable Parameters (N) (8-bit uint)		
Padding (16-bits unused)		
Variable Parameters	Record Type (8-bit enum)	N Records
	Variable Parameter Fields (120-bits)	
	...	
	Record Type (8-bit enum)	
Variable Parameter Fields (120-bits)		

N Records

N Records

Articulated Parts	
Record Type (8-bit enum)	
Change Indicator (8-bit uint)	
ID – Part Attached To (16-bit uint)	
Parameter Type (32-bit Parm. Type)	
Parameter Value (64-bits)	

Articulated Part	
Record Type (8-bit enum)	
Change Indicator (8-bit uint)	
ID – Part Attached To (16-bit uint)	
Parameter Type (32-bit enum)	
Parameter Value (32-bit float)	
Padding (32-bits unused)	

Attached Parts	
Record Type (8-bit enum)	
Attached Indicator (8-bit uint)	
ID – Part Attached To (16-bit uint)	
Parameter Type (32-bit Parm. Type)	
Parameter Value (64-bit Entity Type)	

Attached Part	
Record Type (8-bit enum)	
Attached Indicator (8-bit uint)	
ID – Part Attached To (16-bit uint)	
Parameter Type (32-bit enum)	
Attached Part Type (64-bit Entity Type)	

Explosion Descriptor	
Exploding Object (64-bit Entity Type)	
Explosive Material (16-bit enum)	
Padding (16-bits unused)	
Explosive Force (32-bit float)	

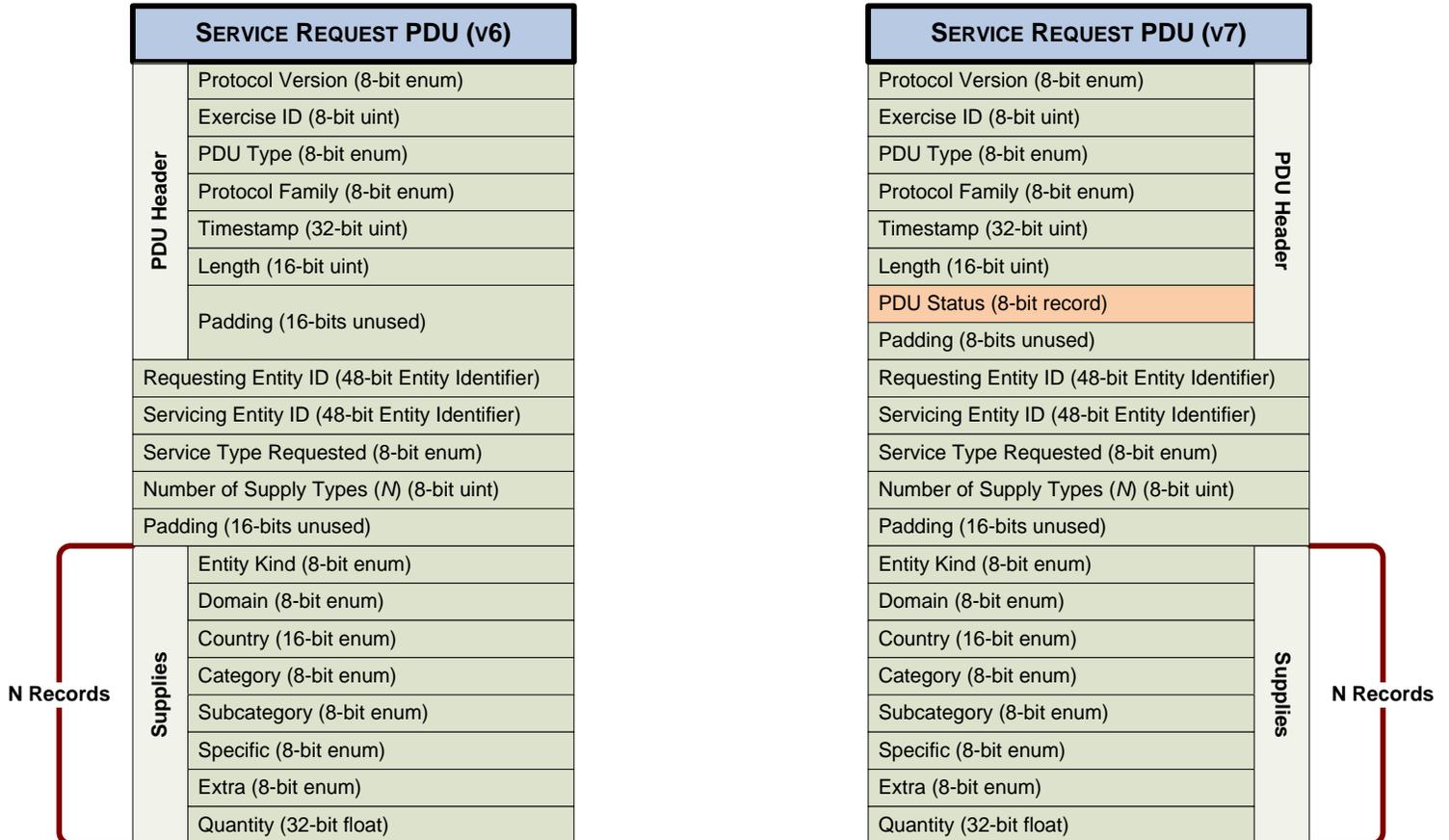
Expendable Descriptor	
Expendable Type (64-bit Entity Type)	
Padding (64-bits unused)	

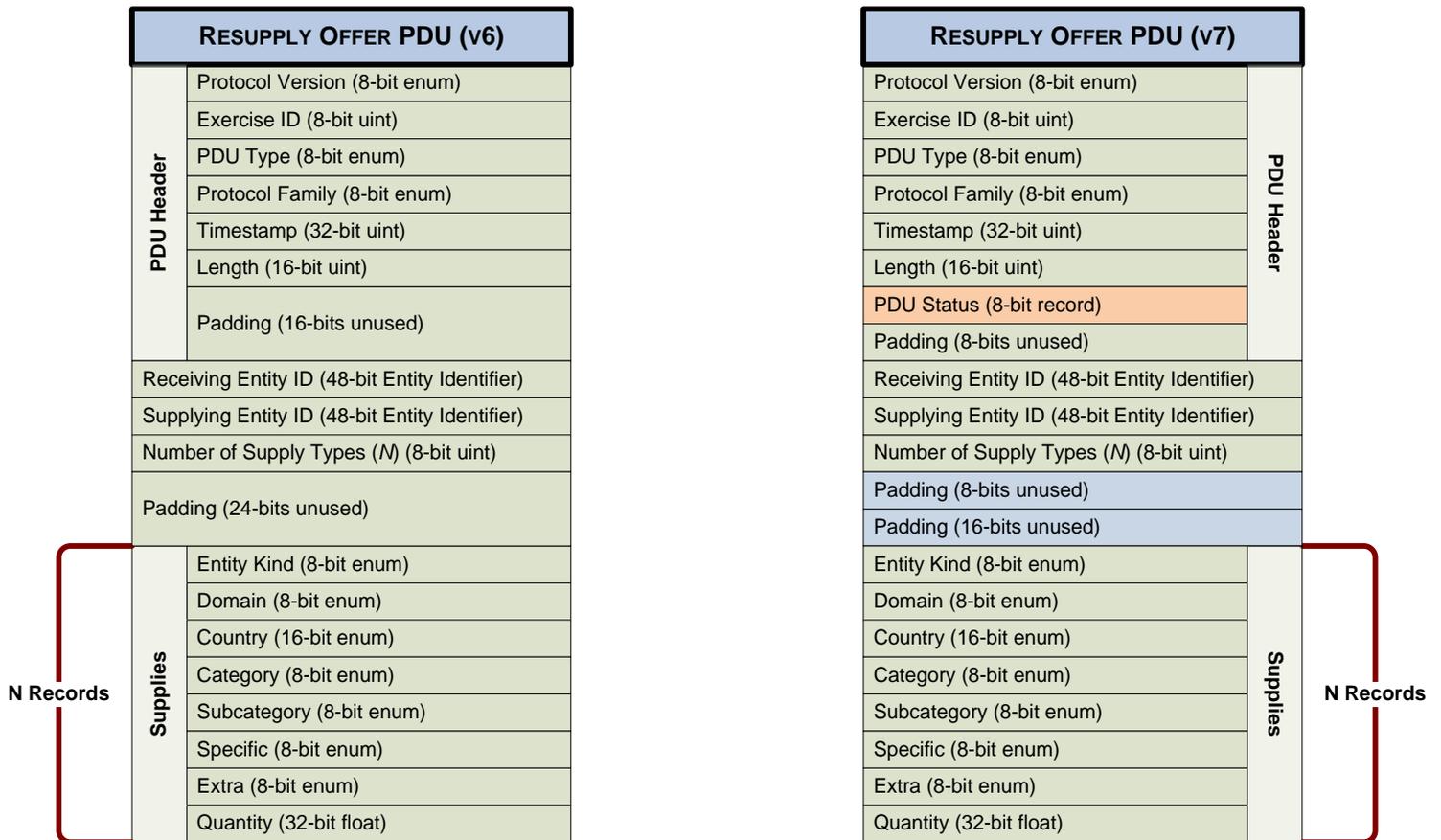
Munition Descriptor	
Munition Type (64-bit Entity Type)	
Warhead (16-bit enum)	
Fuse (16-bit enum)	
Quantity (16-bit uint)	
Rate (16-bit uint)	

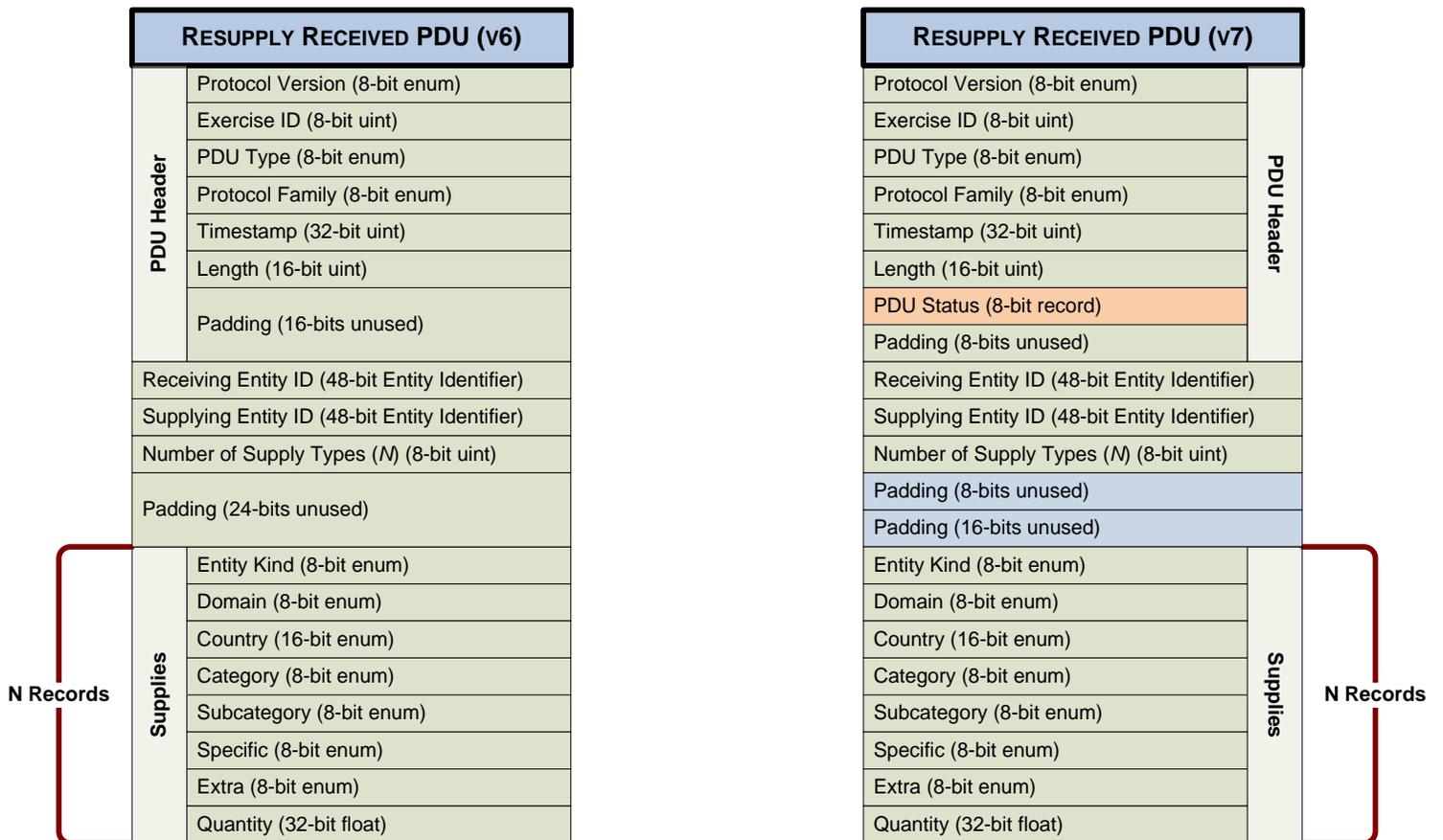
COLLISION PDU (v6)	
PDU Header	Protocol Version (8-bit enum)
	Exercise ID (8-bit uint)
	PDU Type (8-bit enum)
	Protocol Family (8-bit enum)
	Timestamp (32-bit uint)
	Length (16-bit uint)
	Padding (16-bits unused)
Issuing Entity ID (48-bit Entity Identifier)	
Colliding Entity ID (48-bit Entity Identifier)	
Event ID (48-bit Event Identifier)	
Collision Type (8-bit record of enums)	
Padding (8-bits unused)	
Velocity (96-bit Linear Velocity Vector)	
Mass (32-bit float)	
Location (with respect to entity) (96-bit Entity Coordinate Vector)	

COLLISION PDU (v7)	
PDU Header	Protocol Version (8-bit enum)
	Exercise ID (8-bit uint)
	PDU Type (8-bit enum)
	Protocol Family (8-bit enum)
	Timestamp (32-bit uint)
	Length (16-bit uint)
	PDU Status (8-bit record)
Padding (8-bits unused)	
Issuing Entity ID (48-bit Entity Identifier)	
Colliding Entity ID (48-bit Entity Identifier)	
Event ID (48-bit Event Identifier)	
Collision Type (8-bit record)	
Padding (8-bits unused)	
Velocity (96-bit Linear Velocity Vector)	
Mass (32-bit float)	
Location (with respect to entity) (96-bit Entity Coordinate Vector)	

COLLISION PDU (V-DIS)	
PDU Header	Protocol Version (8-bit enum)
	Exercise ID (8-bit uint)
	PDU Type (8-bit enum)
	Protocol Family (8-bit enum)
	Timestamp (32-bit uint)
	Length (16-bit uint)
	PDU Status (8-bit record)
Padding (8-bits unused)	
Issuing Entity ID (48-bit Entity Identifier)	
Colliding Entity ID (48-bit Entity Identifier)	
Event ID (48-bit Event Identifier)	
Collision Type (8-bit enum)	
Collision Origin (8-bit enum)	
Velocity (96-bit Linear Velocity Vector)	
Mass (32-bit float)	
Location (with respect to entity) (96-bit Entity Coordinate Vector)	







RESUPPLY CANCEL PDU (v6)	
PDU Header	Protocol Version (8-bit enum)
	Exercise ID (8-bit uint)
	PDU Type (8-bit enum)
	Protocol Family (8-bit enum)
	Timestamp (32-bit uint)
	Length (16-bit uint)
	Padding (16-bits unused)
Receiving Entity ID (48-bit Entity Identifier)	
Supplying Entity ID (48-bit Entity Identifier)	

RESUPPLY CANCEL PDU (v7)	
PDU Header	Protocol Version (8-bit enum)
	Exercise ID (8-bit uint)
	PDU Type (8-bit enum)
	Protocol Family (8-bit enum)
	Timestamp (32-bit uint)
	Length (16-bit uint)
	PDU Status (8-bit record)
	Padding (8-bits unused)
Receiving Entity ID (48-bit Entity Identifier)	
Supplying Entity ID (48-bit Entity Identifier)	

REPAIR COMPLETE PDU (v6)	
PDU Header	Protocol Version (8-bit enum)
	Exercise ID (8-bit uint)
	PDU Type (8-bit enum)
	Protocol Family (8-bit enum)
	Timestamp (32-bit uint)
	Length (16-bit uint)
	Padding (16-bits unused)
Receiving Entity ID (48-bit Entity Identifier)	
Repairing Entity ID (48-bit Entity Identifier)	
Repair (16-bit enum)	
Padding (16-bits unused)	

REPAIR COMPLETE PDU (v7)		
PDU Header	Protocol Version (8-bit enum)	
	Exercise ID (8-bit uint)	
	PDU Type (8-bit enum)	
	Protocol Family (8-bit enum)	
	Timestamp (32-bit uint)	
	Length (16-bit uint)	
	PDU Status (8-bit record)	
	Padding (8-bits unused)	
	Receiving Entity ID (48-bit Entity Identifier)	
	Repairing Entity ID (48-bit Entity Identifier)	
Repair (16-bit enum)		
Padding (16-bits unused)		

REPAIR RESPONSE PDU (v6)	
PDU Header	Protocol Version (8-bit enum)
	Exercise ID (8-bit uint)
	PDU Type (8-bit enum)
	Protocol Family (8-bit enum)
	Timestamp (32-bit uint)
	Length (16-bit uint)
	Padding (16-bits unused)
Receiving Entity ID (48-bit Entity Identifier)	
Repairing Entity ID (48-bit Entity Identifier)	
Repair Result (8-bit enum)	
Padding (24-bits unused)	

REPAIR RESPONSE PDU (v7)	
PDU Header	Protocol Version (8-bit enum)
	Exercise ID (8-bit uint)
	PDU Type (8-bit enum)
	Protocol Family (8-bit enum)
	Timestamp (32-bit uint)
	Length (16-bit uint)
	PDU Status (8-bit record)
	Padding (8-bits unused)
Receiving Entity ID (48-bit Entity Identifier)	
Repairing Entity ID (48-bit Entity Identifier)	
Repair Result (8-bit enum)	
Padding (8-bits unused)	
Padding (16-bits unused)	

CREATE ENTITY PDU (v6)	
PDU Header	Protocol Version (8-bit enum)
	Exercise ID (8-bit uint)
	PDU Type (8-bit enum)
	Protocol Family (8-bit enum)
	Timestamp (32-bit uint)
	Length (16-bit uint)
	Padding (16-bits unused)
	Originating ID (48-bit Entity Identifier)
	Receiving ID (48-bit Entity Identifier)
Request ID (32-bit uint)	

CREATE ENTITY PDU (v7)	
(SIMAN) PDU Header	Protocol Version (8-bit enum)
	Exercise ID (8-bit uint)
	PDU Type (8-bit enum)
	Protocol Family (8-bit enum)
	Timestamp (32-bit uint)
	Length (16-bit uint)
	PDU Status (8-bit record)
	Padding (8-bits unused)
	Originating ID (48-bit Entity Identifier)
	Receiving ID (48-bit Entity Identifier)
Request ID (32-bit uint)	

REMOVE ENTITY PDU (v6)	
PDU Header	Protocol Version (8-bit enum)
	Exercise ID (8-bit uint)
	PDU Type (8-bit enum)
	Protocol Family (8-bit enum)
	Timestamp (32-bit uint)
	Length (16-bit uint)
	Padding (16-bits unused)
	Originating ID (48-bit Entity Identifier)
	Receiving ID (48-bit Entity Identifier)
Request ID (32-bit uint)	

REMOVE ENTITY PDU (v7)	
(SIMAN) PDU Header	Protocol Version (8-bit enum)
	Exercise ID (8-bit uint)
	PDU Type (8-bit enum)
	Protocol Family (8-bit enum)
	Timestamp (32-bit uint)
	Length (16-bit uint)
	PDU Status (8-bit record)
	Padding (8-bits unused)
	Originating ID (48-bit Entity Identifier)
	Receiving ID (48-bit Entity Identifier)
Request ID (32-bit uint)	

START/RESUME PDU (v6)	
PDU Header	Protocol Version (8-bit enum)
	Exercise ID (8-bit uint)
	PDU Type (8-bit enum)
	Protocol Family (8-bit enum)
	Timestamp (32-bit uint)
	Length (16-bit uint)
	Padding (16-bits unused)
	Originating ID (48-bit Entity Identifier)
	Receiving ID (48-bit Entity Identifier)
Real World Time	Hour (32-bit int)
	Time Past Hour (32-bit uint)
Sim Time	Hour (32-bit int)
	Time Past Hour (32-bit uint)
Request ID (32-bit unit)	

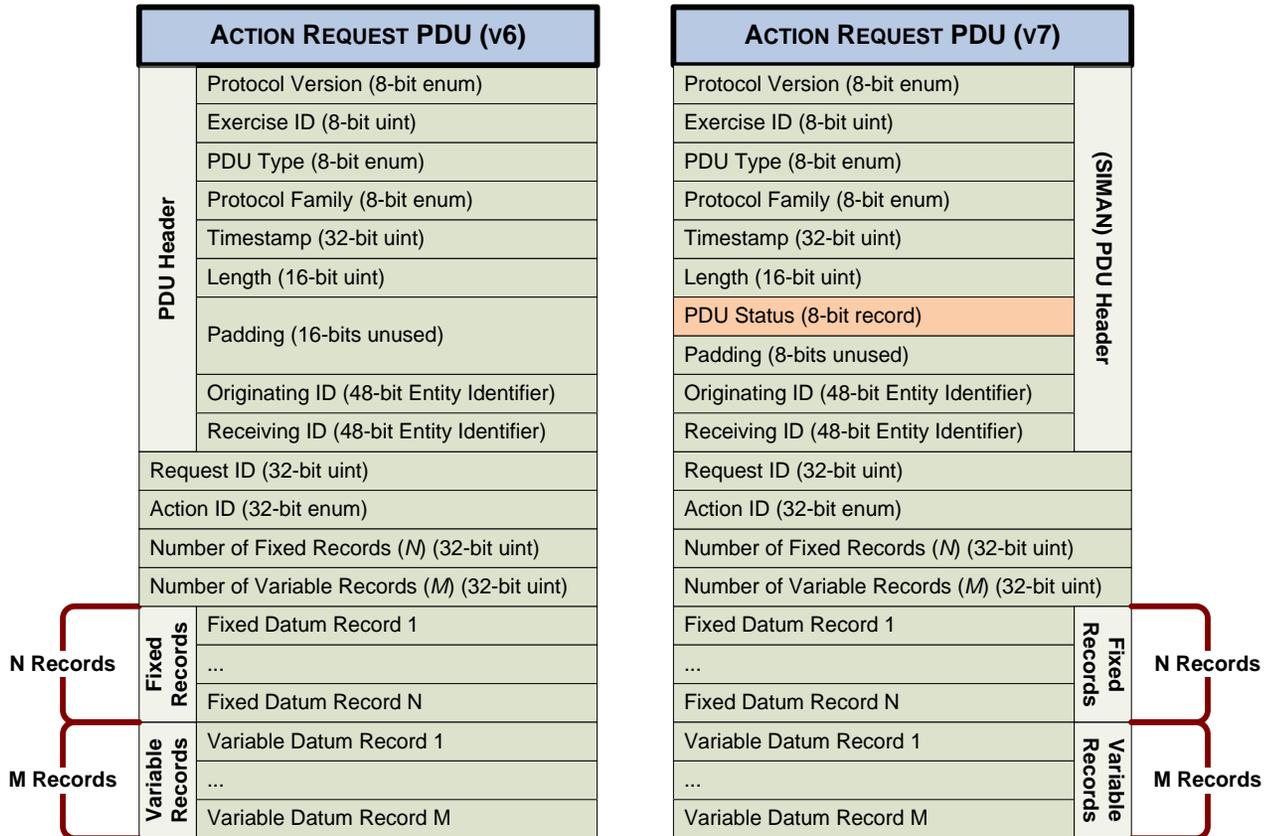
START/RESUME PDU (v7)	
(SIMAN) PDU Header	Protocol Version (8-bit enum)
	Exercise ID (8-bit uint)
	PDU Type (8-bit enum)
	Protocol Family (8-bit enum)
	Timestamp (32-bit uint)
	Length (16-bit uint)
	PDU Status (8-bit record)
	Padding (16-bits unused)
	Originating ID (48-bit Entity Identifier)
	Receiving ID (48-bit Entity Identifier)
Real World Time	Hour (32-bit int)
	Time Past Hour (32-bit uint)
Sim Time	Hour (32-bit int)
	Time Past Hour (32-bit uint)
Request ID (32-bit unit)	

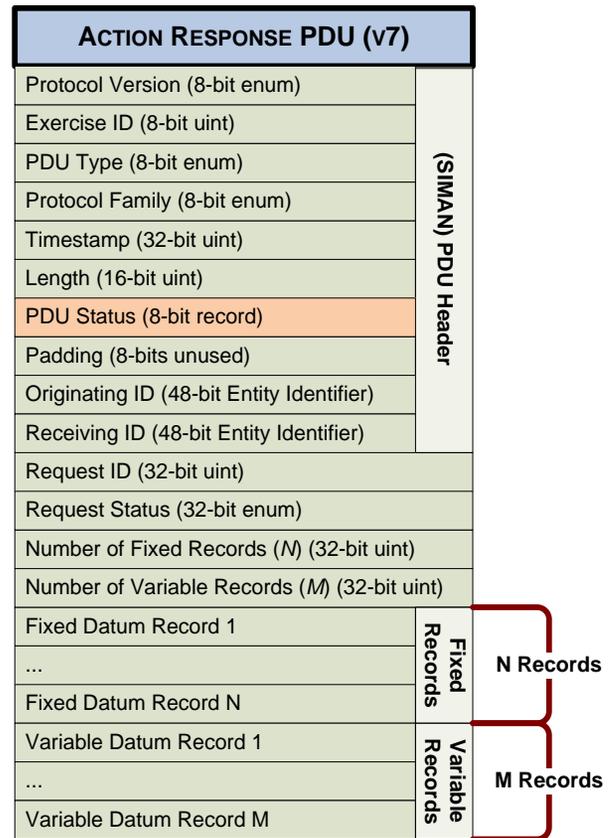
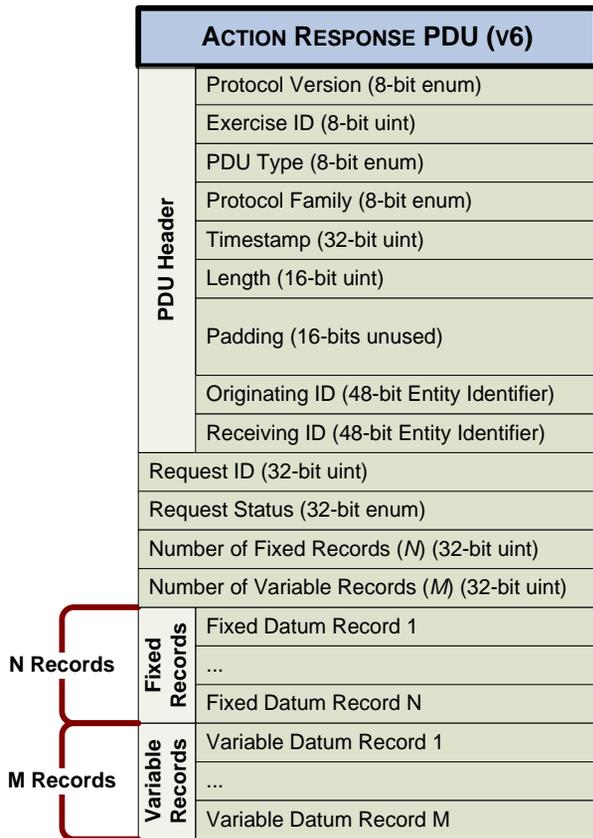
STOP/FREEZE PDU (v6)	
PDU Header	Protocol Version (8-bit enum)
	Exercise ID (8-bit uint)
	PDU Type (8-bit enum)
	Protocol Family (8-bit enum)
	Timestamp (32-bit uint)
	Length (16-bit uint)
	Padding (16-bits unused)
	Originating ID (48-bit Entity Identifier)
	Receiving ID (48-bit Entity Identifier)
Real World Time	Hour (32-bit int)
	Time Past Hour (32-bit uint)
Reason (8-bit enum)	
Frozen Behavior (8-bit enum)	
Padding (16-bit unused)	
Request ID (32-bit uint)	

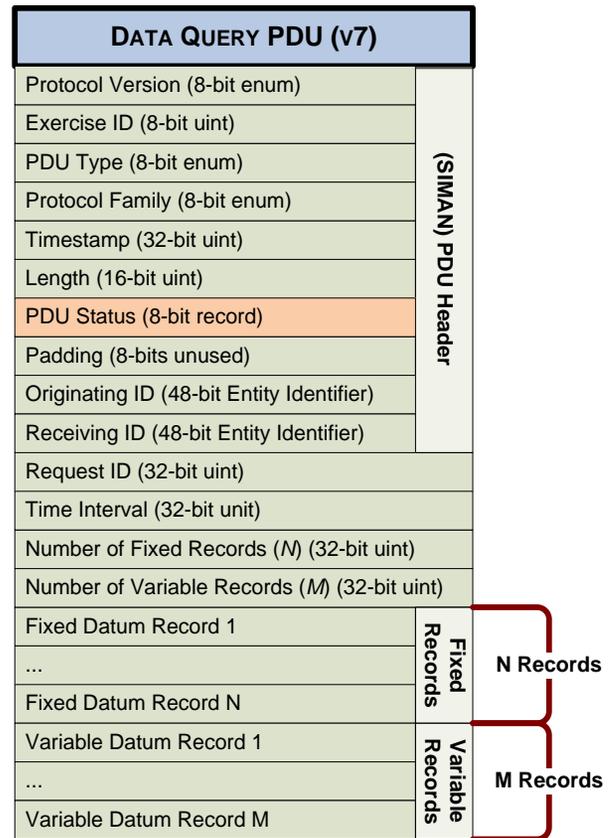
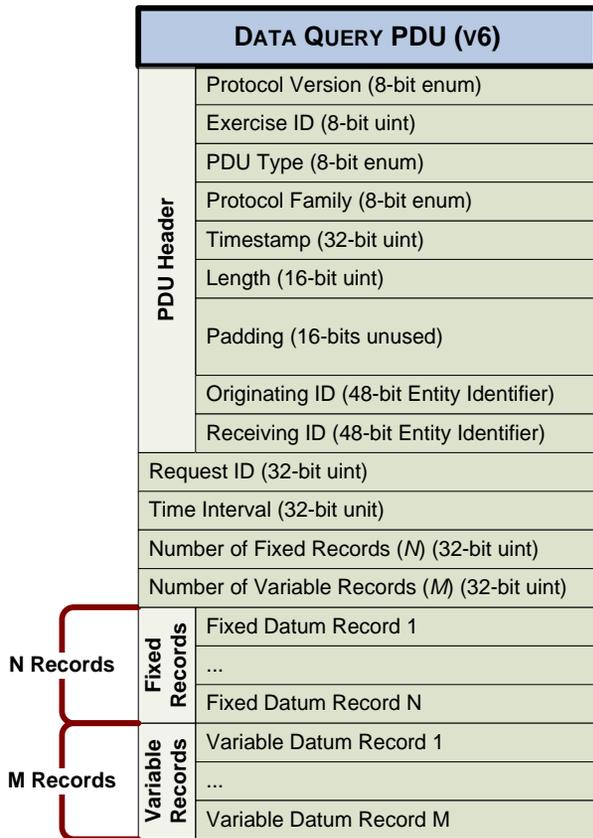
STOP/FREEZE PDU (v7)	
(SIMAN) PDU Header	Protocol Version (8-bit enum)
	Exercise ID (8-bit uint)
	PDU Type (8-bit enum)
	Protocol Family (8-bit enum)
	Timestamp (32-bit uint)
	Length (16-bit uint)
	PDU Status (8-bit record)
	Padding (16-bits unused)
	Originating ID (48-bit Entity Identifier)
	Receiving ID (48-bit Entity Identifier)
Real World Time	Hour (32-bit int)
	Time Past Hour (32-bit uint)
Reason (8-bit enum)	
Frozen Behavior (8-bit enum)	
Padding (16-bit unused)	
Request ID (32-bit uint)	

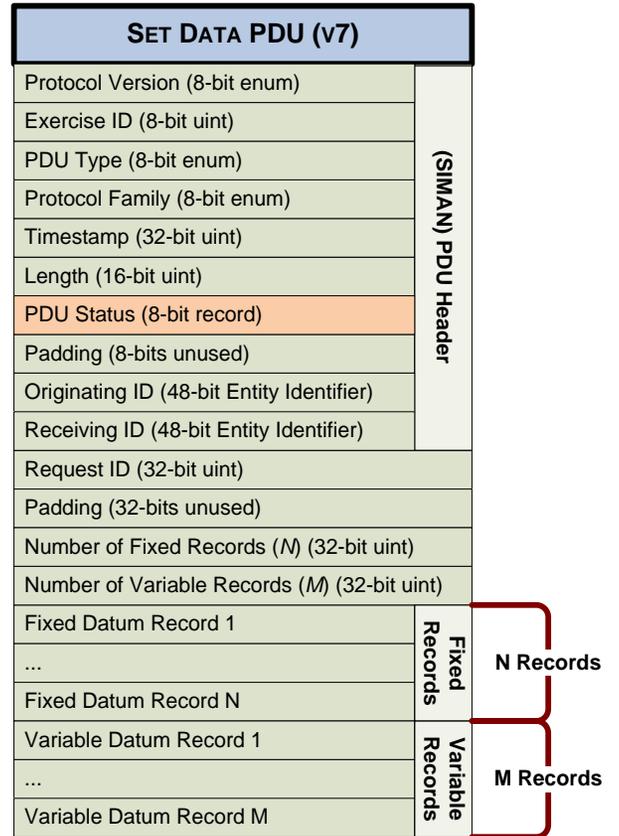
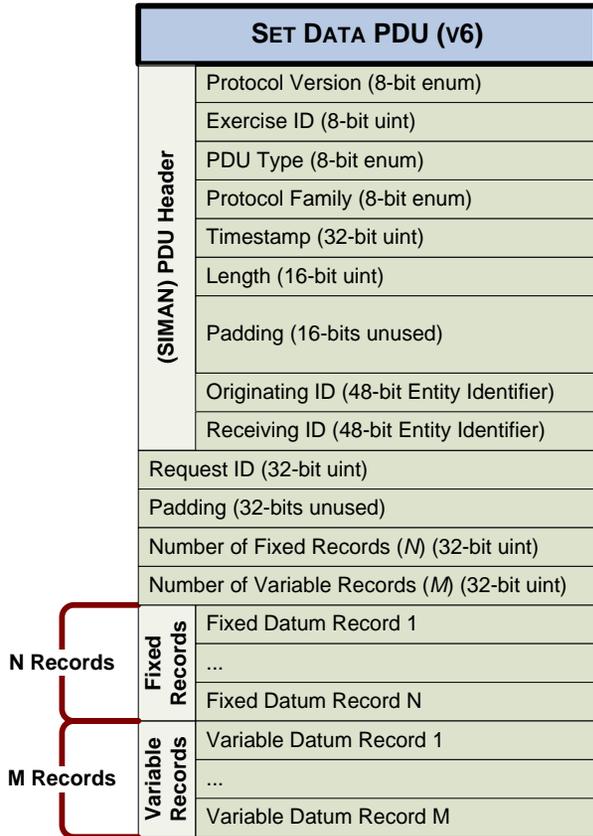
ACKNOWLEDGE (v6)	
PDU Header	Protocol Version (8-bit enum)
	Exercise ID (8-bit uint)
	PDU Type (8-bit enum)
	Protocol Family (8-bit enum)
	Timestamp (32-bit uint)
	Length (16-bit uint)
	Padding (16-bits unused)
	Originating ID (48-bit Entity Identifier)
	Receiving ID (48-bit Entity Identifier)
Acknowledge Flag (16-bit enum)	
Response Flag (16-bit enum)	
Request ID (32-bit uint)	

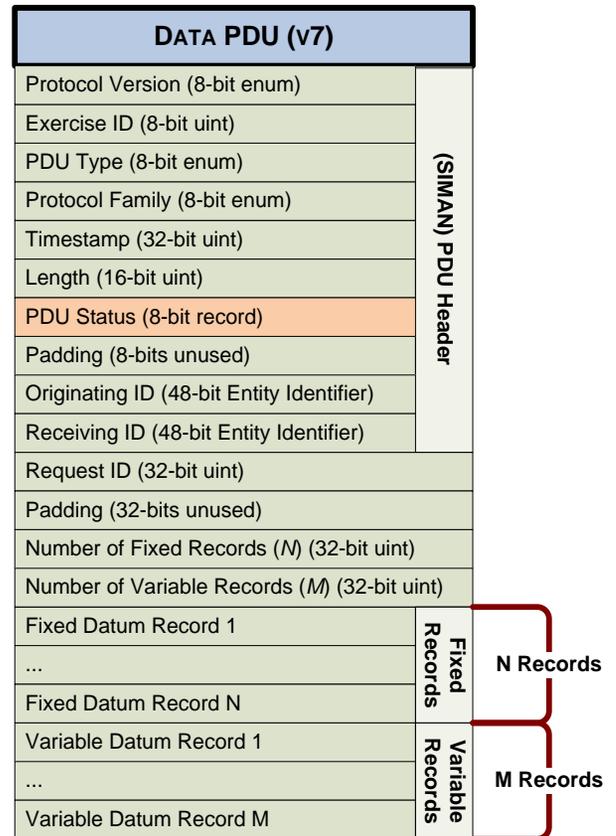
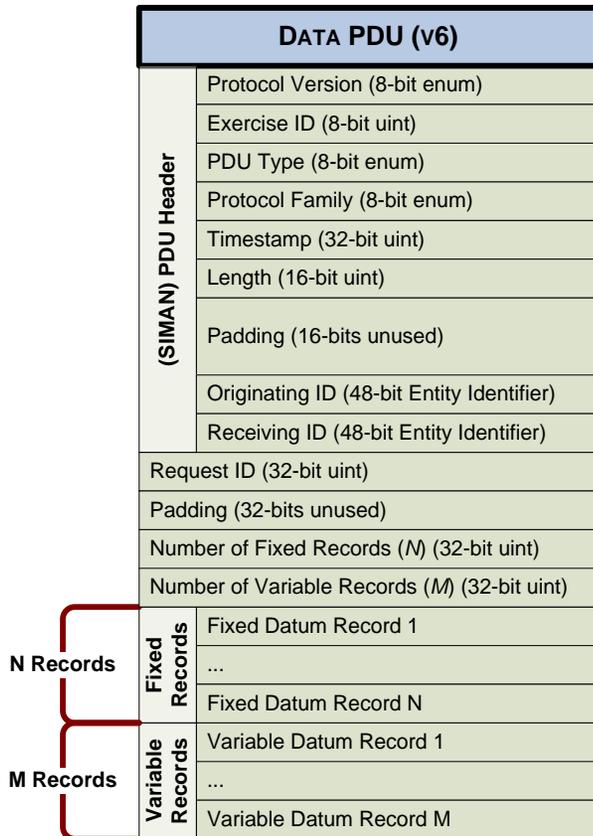
ACKNOWLEDGE PDU (v7)	
Protocol Version (8-bit enum)	(SIMAN) PDU Header
Exercise ID (8-bit uint)	
PDU Type (8-bit enum)	
Protocol Family (8-bit enum)	
Timestamp (32-bit uint)	
Length (16-bit uint)	
PDU Status (8-bit record)	
Padding (16-bits unused)	
Originating ID (48-bit Entity Identifier)	
Receiving ID (48-bit Entity Identifier)	
Acknowledge Flag (16-bit enum)	
Response Flag (16-bit enum)	
Request ID (32-bit uint)	

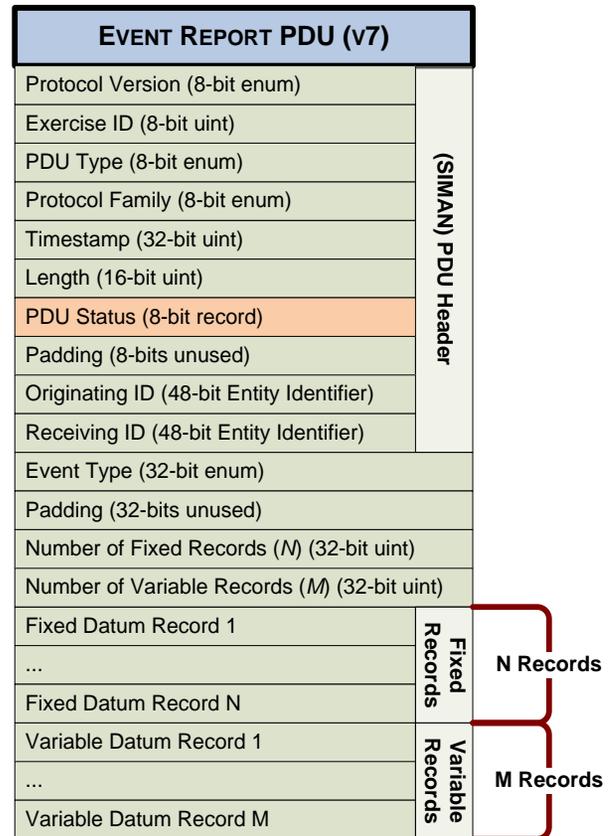
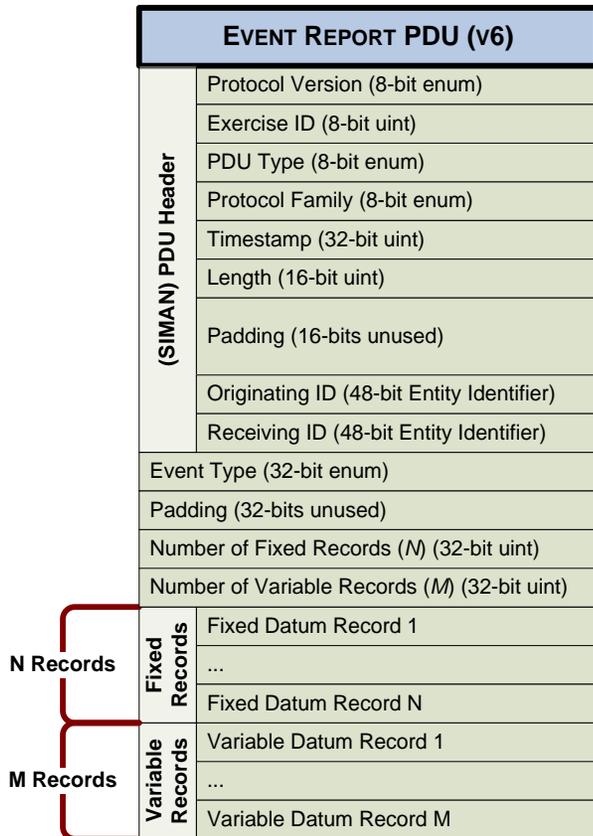


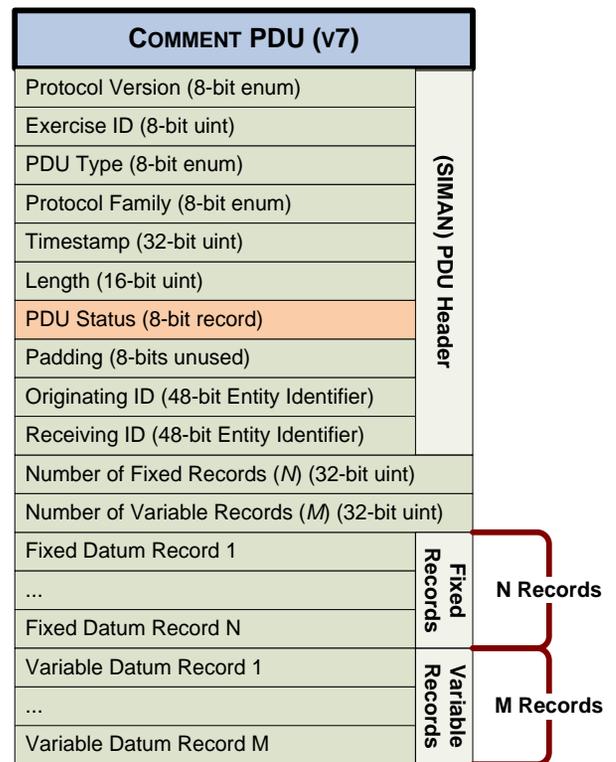
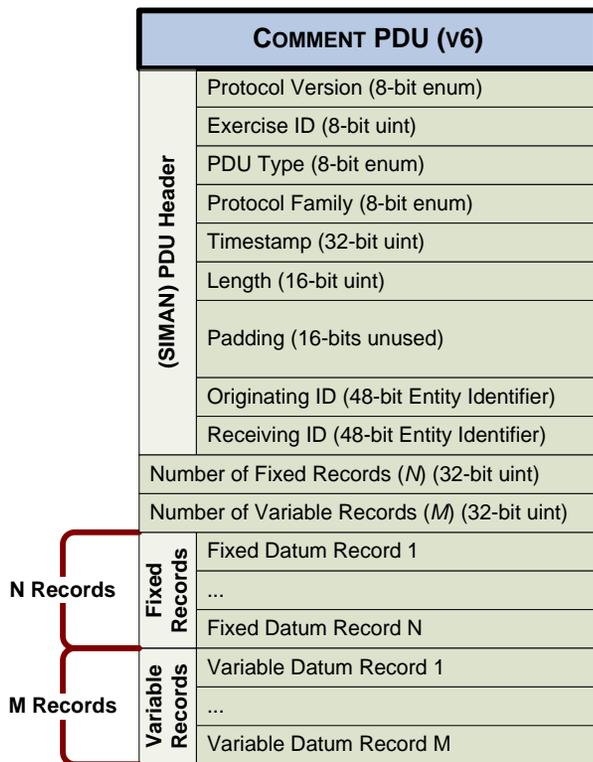


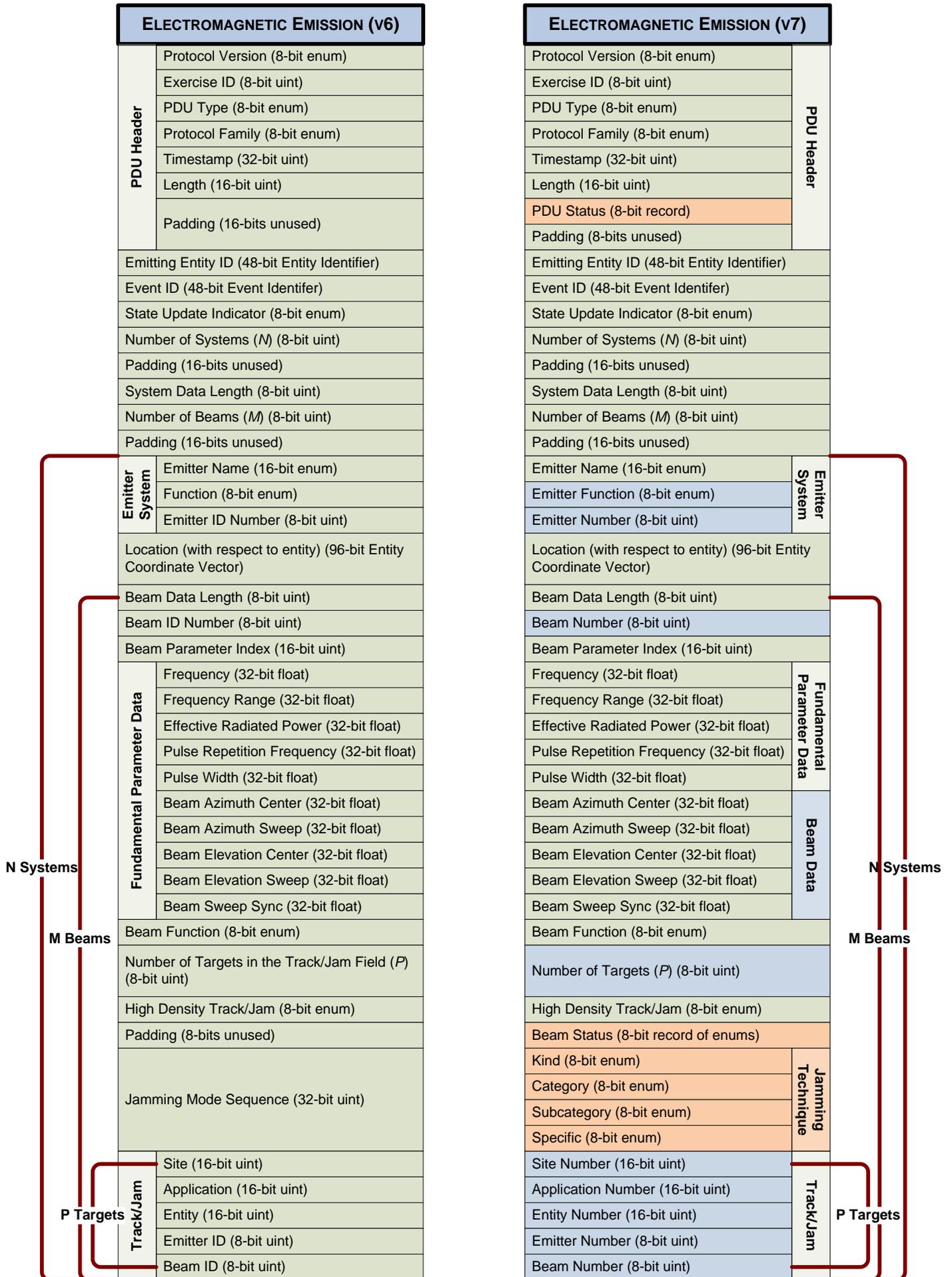












DESIGNATOR PDU (v6)	
PDU Header	Protocol Version (8-bit enum)
	Exercise ID (8-bit uint)
	PDU Type (8-bit enum)
	Protocol Family (8-bit enum)
	Timestamp (32-bit uint)
	Length (16-bit uint)
	Padding (16-bits unused)
Designating Entity ID (48-bit Entity Identifier)	
Code Name (16-bit enum)	
Designated Entity ID (48-bit Entity Identifier)	
Designator Code (16-bit enum)	
Designator Power (32-bit float)	
Designator Wavelength (32-bit float)	
Designator Spot with respect to Designated Entity (96-bit Entity Coordinate Vector)	
Designator Spot Location (192-bit World Coordinates)	
Dead Reckoning Algorithm (8-bit enum)	
Padding (24-bits unused)	
Entity Linear Acceleration (96-bit Linear Acceleration Vector)	

DESIGNATOR PDU (v7)	
PDU Header	Protocol Version (8-bit enum)
	Exercise ID (8-bit uint)
	PDU Type (8-bit enum)
	Protocol Family (8-bit enum)
	Timestamp (32-bit uint)
	Length (16-bit uint)
	PDU Status (8-bit record)
	Padding (8-bits unused)
Designating Entity ID (48-bit Entity Identifier)	
Code Name (16-bit enum)	
Designated Entity ID (48-bit Entity Identifier)	
Designator Code (16-bit enum)	
Designator Power (32-bit float)	
Designator Wavelength (32-bit float)	
Designator Spot with respect to Designated Entity (96-bit Entity Coordinate Vector)	
Designator Spot Location (192-bit World Coordinates)	
Dead Reckoning Algorithm (8-bit enum)	
Padding (8-bits unused)	
Padding (16-bits unused)	
Entity Linear Acceleration (96-bit Linear Acceleration Vector)	

DESIGNATOR PDU (V-DIS)		
PDU Header	Protocol Version (8-bit enum)	
	Exercise ID (8-bit uint)	
	PDU Type (8-bit enum)	
	Protocol Family (8-bit enum)	
	Timestamp (32-bit uint)	
	Length (16-bit uint)	
	PDU Status (8-bit record)	
	Padding (8-bits unused)	
	Designating Entity ID (48-bit Entity Identifier)	
	Designator Spot Type (8-bit enum)	
Designator System Name (8-bit enum)		
Designated Object ID (48-bit Object Identifier)		
Designator Code (16-bit uint)		
Designator Power (32-bit float)		
Designator Wavelength (32-bit float)		
Designator Spot with respect to Designated Object (96-bit Entity Coordinate Vector)		
Designator Spot Location (192-bit World Coordinates)		
Dead Reckoning Algorithm (8-bit enum)		
Flash Rate (8-bit uint)		
Designator System Number (8-bit uint)		
Laser Function (8-bit enum)		
Designator Beam Origin Offset (96-bit Entity Coordinate Vector)		

TRANSMITTER PDU (v6)	
PDU Header	Protocol Version (8-bit enum)
	Exercise ID (8-bit uint)
	PDU Type (8-bit enum)
	Protocol Family (8-bit enum)
	Timestamp (32-bit uint)
	Length (16-bit uint)
	Padding (16-bits unused)
Entity ID (48-bit Entity Identifier)	
Radio ID (16-bit uint)	
Radio Entity Type (64-bit Entity Type)	
Transmit State (8-bit enum)	
Input Source (8-bit enum)	
Padding (16-bits unused)	
Antenna Location (192-bit World Coordinates)	
Relative Antenna Location (96-bit Entity Coordinate Vector)	
Antenna Pattern Type (16-bit enum)	
Antenna Pattern Length (L) (16-bit uint)	
Frequency (64-bit uint)	
Transmit Frequency Bandwidth (32-bit float)	
Power (32-bit float)	
Modulation Type	Spread Spectrum (16-bit Boolean array)
	Major (16-bit enum)
	Detail (16-bit enum)
	System (16-bit enum)
Crypto System (16-bit enum)	
Crypto Key ID (16-bit uint)	
Length of Modulation Parameters (I) (8-bit uint)	
Padding (24-bits unused)	
N Records	Modulation Parameter
M Records	Antenna Pattern Parameter

TRANSMITTER PDU (v7)	
PDU Header	Protocol Version (8-bit enum)
	Exercise ID (8-bit uint)
	PDU Type (8-bit enum)
	Protocol Family (8-bit enum)
	Timestamp (32-bit uint)
	Length (16-bit uint)
	PDU Status (8-bit record)
	Padding (8-bits unused)
Radio Reference Identifier (48-bit Entity Identifier)	
Radio Number (16-bit uint)	
Radio Type (64-bit Entity Type)	
Transmit State (8-bit enum)	
Input Source (8-bit enum)	
Number of Variable Transmitter Parameters Records (N) (16-bit uint)	
Antenna Location (192-bit World Coordinates)	
Relative Antenna Location (96-bit Entity Coordinate Vector)	
Antenna Pattern Type (16-bit enum)	
Antenna Pattern Length (A) (16-bit uint)	
Frequency (64-bit uint)	
Transmit Frequency Bandwidth (32-bit float)	
Power (32-bit float)	
Modulation Type	Spread Spectrum (16-bit record)
	Major Modulation (16-bit enum)
	Detail (16-bit enum)
	Radio System (16-bit enum)
Crypto System (16-bit enum)	
Crypto Key ID (16-bit uint)	
Length of Modulation Parameters (M) (8-bit uint)	
Padding (8-bits unused)	
Padding (16-bits unused)	
Modulation Parameters (varies, M octets)	
Antenna Pattern (varies, A octets)	
VTP records	Record Type (32-bit enum)
	Record Length (16-bit uint)
	Record-Specific Fields
	Padding to 64 bits
	N Records

CCTT SINGARS MP Record	
FH Net ID (16-bit uint)	
Hop Set ID (16-bit uint)	
Lockout Set ID (16-bit uint)	
Start of Message (8-bit enum)	
Clear Channel (8-bit enum)	
FH Synchronization Time Offset (32-bit uint)	
Transmission Security Key (16-bit uint)	
Padding (16-bits unused)	

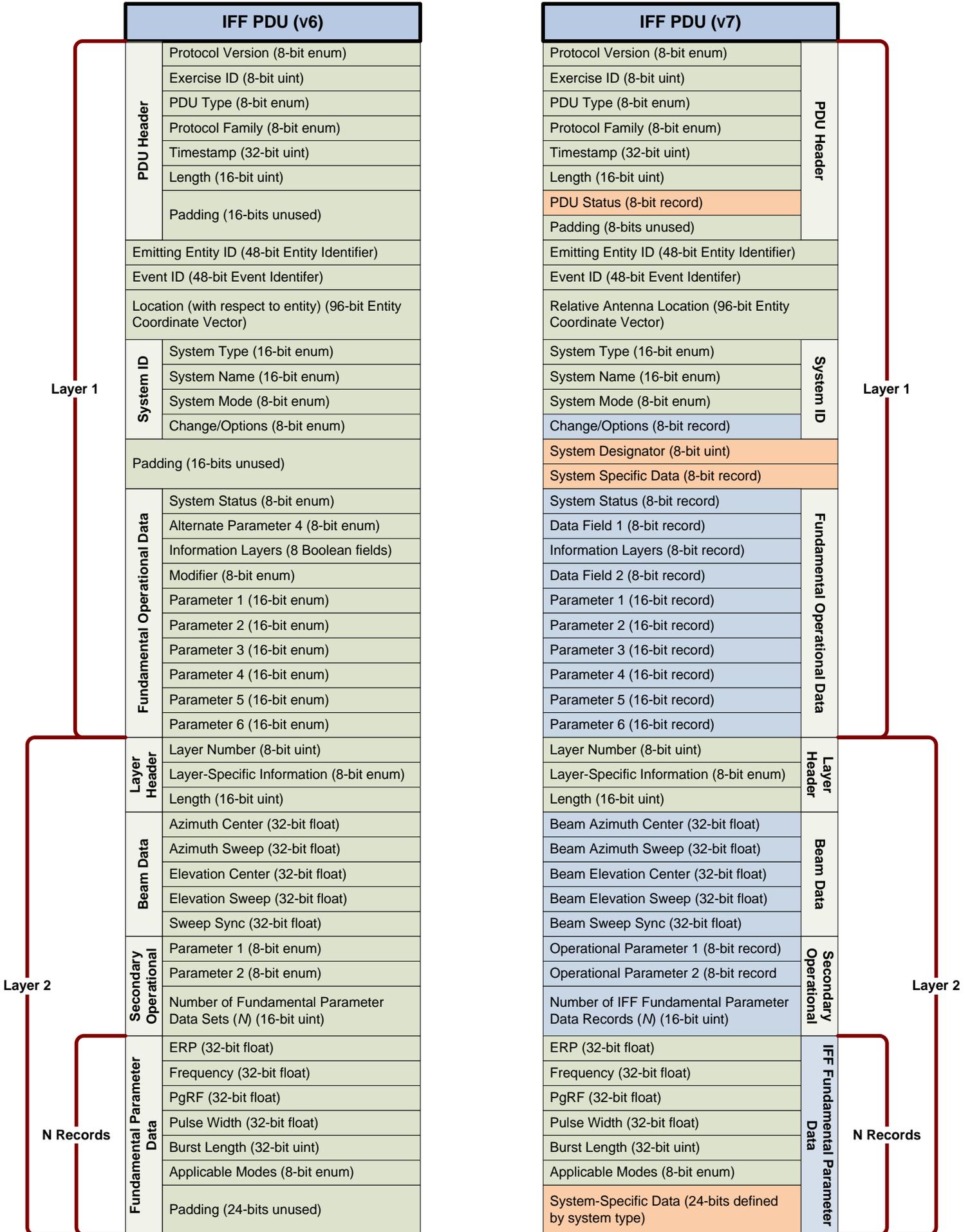
SIGNAL PDU (v6)	
PDU Header	Protocol Version (8-bit enum)
	Exercise ID (8-bit uint)
	PDU Type (8-bit enum)
	Protocol Family (8-bit enum)
	Timestamp (32-bit uint)
	Length (16-bit uint)
	Padding (16-bits unused)
Entity ID (48-bit Entity Identifier)	
Radio ID (16-bit uint)	
Encoding Scheme (16-bit enum)	
TDL Type (16-bit enum)	
Sample Rate (32-bit uint)	
Data Length (16-bit int)	
Samples (16-bit int)	
Data #0 (8-bit uint)	
...	
Data #N (8-bit uint)	

SIGNAL PDU (v7)	
PDU Header	Protocol Version (8-bit enum)
	Exercise ID (8-bit uint)
	PDU Type (8-bit enum)
	Protocol Family (8-bit enum)
	Timestamp (32-bit uint)
	Length (16-bit uint)
	PDU Status (8-bit record)
	Padding (8-bits unused)
Radio Reference Identifier (48-bit Entity Identifier)	
Radio Number (16-bit uint)	
Encoding Scheme (16-bit record)	
TDL Type (16-bit enum)	
Sample Rate (32-bit uint)	
Data Length (K) (16-bit uint)	
Samples (16-bit uint)	
Data (varies, K bits)	
Padding (to 32-bit boundary)	

Reserved (160-bits reserved)	V-DIS Digital Message Data
Header Length (16-bit uint)	
Message Format (8-bit enum)	
Version (8-bit enum)	
Message ID (32-bit uint)	
Segment Number (32-bit uint)	
Total Segments (32-bit uint)	
Message Number (32-bit record)	
Source Address (64-bit string, 8 chars)	
Number of Info Messages (8-bit uint)	
Padding (8-bits unused)	
Padding (16-bits unused)	
Precedence (8-bit enum)	
Classification (8-bit enum)	
Destination Type (8-bit enum)	
Number of Destinations (N) (8-bit uint)	
Destination Address #1 (64-bit record)	
...	
Destination Address #N (64-bit record)	
Message Data (varies)	

RECEIVER PDU (v6)	
PDU Header	Protocol Version (8-bit enum)
	Exercise ID (8-bit uint)
	PDU Type (8-bit enum)
	Protocol Family (8-bit enum)
	Timestamp (32-bit uint)
	Length (16-bit uint)
	Padding (16-bits unused)
Entity ID (48-bit Entity Identifier)	
Radio ID (16-bit uint)	
Receiver State (16-bit enum)	
Padding (16-bits unused)	
Received Power (32-bit float)	
Transmitter Entity ID (48-bit Entity Identifier)	
Transmitter Radio ID (16-bit uint)	

RECEIVER PDU (v7)	
PDU Header	Protocol Version (8-bit enum)
	Exercise ID (8-bit uint)
	PDU Type (8-bit enum)
	Protocol Family (8-bit enum)
	Timestamp (32-bit uint)
	Length (16-bit uint)
	PDU Status (8-bit record)
	Padding (8-bits unused)
Radio Reference Identifier (48-bit Entity Identifier)	
Radio Number (16-bit uint)	
Receiver State (16-bit enum)	
Padding (16-bits unused)	
Received Power (32-bit float)	
Transmitter Radio Reference Identifier (48-bit Entity Identifier)	
Transmitter Radio Number (16-bit uint)	



ENVIRONMENTAL PROCESS PDU (v6)

PDU Header	Protocol Version (8-bit enum)
	Exercise ID (8-bit uint)
	PDU Type (8-bit enum)
	Protocol Family (8-bit enum)
	Timestamp (32-bit uint)
	Length (16-bit uint)
	Padding (16-bits unused)
Environmental Process ID (48-bit Entity Identifier)	
Environment Type (64-bit Environment Type)	
Model Type (8-bit enum)	
Environment Status (8-bit enum)	
Number of Environment Records (<i>M</i>) (16-bit uint)	
Sequence Number (16-bit uint)	
Environment Record	Type (32-bit enum)
	Length (16-bit uint)
	Index (8-bit uint)
	Padding (8-bits unused)
	Geometry or State record

M Records

ENVIRONMENTAL PROCESS PDU (v7)

PDU Header	Protocol Version (8-bit enum)
	Exercise ID (8-bit uint)
	PDU Type (8-bit enum)
	Protocol Family (8-bit enum)
	Timestamp (32-bit uint)
	Length (16-bit uint)
	PDU Status (8-bit record)
	Padding (8-bits unused)
Environmental Process ID (48-bit Entity Identifier)	
Environment Type (64-bit Entity Type)	
Model Type (8-bit enum)	
Environment Status (8-bit enum)	
Number of Environment Records (<i>M</i>) (16-bit uint)	
Sequence Number (16-bit uint)	
Environment Record	Type (32-bit enum)
	Length (16-bit uint)
	Index (8-bit uint)
	Padding (8-bits unused)
	Geometry or State record

M Records

POINT OBJECT STATE PDU (v6)	
PDU Header	Protocol Version (8-bit enum)
	Exercise ID (8-bit uint)
	PDU Type (8-bit enum)
	Protocol Family (8-bit enum)
	Timestamp (32-bit uint)
	Length (16-bit uint)
	Padding (16-bits unused)
Object ID (48-bit Entity Identifier)	
Referenced Object ID (48-bit Entity Identifier)	
Update Number (16-bit uint)	
Force ID (8-bit enum)	
Modifications (8-bit enum)	
Object Type (32-bit Object Type)	
Object Location (192-bit World Coordinates)	
Object Orientation (96-bit Euler Angles)	
Object Appearance (48-bit record of enums)	
Padding (16-bits unused)	
Requester ID (32-bit record)	
Receiving ID (32-bit record)	
Padding (32-bits unused)	

POINT OBJECT STATE PDU (v7)		
PDU Header	Protocol Version (8-bit enum)	
	Exercise ID (8-bit uint)	
	PDU Type (8-bit enum)	
	Protocol Family (8-bit enum)	
	Timestamp (32-bit uint)	
	Length (16-bit uint)	
	PDU Status (8-bit record)	
	Padding (8-bits unused)	
	Object ID (48-bit Entity Identifier)	
	Referenced Object ID (48-bit Entity Identifier)	
Update Number (16-bit uint)		
Force ID (8-bit enum)		
Modifications (8-bit enum)		
Object Type (32-bit Object Type)		
Object Location (192-bit World Coordinates)		
Object Orientation (96-bit Euler Angles)		
Specific Object Appearance (32-bit record)		
General Object Appearance (16-bit record)		
Padding (16-bits unused)		
Requester Simulation ID (32-bit record)		
Receiving Simulation ID (32-bit record)		
Padding (32-bits unused)		

LINEAR OBJECT STATE PDU (v6)	
PDU Header	Protocol Version (8-bit enum)
	Exercise ID (8-bit uint)
	PDU Type (8-bit enum)
	Protocol Family (8-bit enum)
	Timestamp (32-bit uint)
	Length (16-bit uint)
	Padding (16-bits unused)
Object ID (48-bit Entity Identifier)	
Referenced Object ID (48-bit Entity Identifier)	
Update Number (16-bit uint)	
Force ID (8-bit enum)	
Number of Segments (<i>n</i>) (8-bit uint)	
Requester ID (32-bit record)	
Receiving ID (32-bit record)	
Object Type (32-bit Object Type)	
Linear Segment Parameters	Segment Number (8-bit uint)
	Segment Modifications (8-bit enum)
	Segment Appearance (48-bit record of enums)
	X-Component (64-bit float)
	Y-Component (64-bit float)
	Z-Component (64-bit float)
	Psi (32-bit float)
	Theta (32-bit float)
	Phi (32-bit float)
	Segment Length (16-bit uint)
	Segment Width (16-bit uint)
	Segment Height (16-bit uint)
	Segment Depth (16-bit uint)
	Padding (32-bits unused)

n Records

LINEAR OBJECT STATE PDU (v7)	
PDU Header	Protocol Version (8-bit enum)
	Exercise ID (8-bit uint)
	PDU Type (8-bit enum)
	Protocol Family (8-bit enum)
	Timestamp (32-bit uint)
	Length (16-bit uint)
	PDU Status (8-bit record)
Padding (8-bits unused)	
Object ID (48-bit Entity Identifier)	
Referenced Object ID (48-bit Entity Identifier)	
Update Number (16-bit uint)	
Force ID (8-bit enum)	
Number of Segments (<i>N</i>) (8-bit uint)	
Requester Simulation ID (32-bit record)	
Receiving Simulation ID (32-bit record)	
Object Type (32-bit Object Type)	
Linear Segment Parameters	Segment Number (8-bit uint)
	Segment Modification (8-bit enum)
	General Object Appearance (16-bit record)
	Specific Object Appearance (32-bit record)
	X-Component (64-bit float)
	Y-Component (64-bit float)
	Z-Component (64-bit float)
	Psi (32-bit float)
	Theta (32-bit float)
	Phi (32-bit float)
	Segment Length (32-bit float)
	Segment Width (32-bit float)
	Segment Height (32-bit float)
	Segment Depth (32-bit float)
Padding (32-bits unused)	

N Records

V-DIS Linear Segment Parameters record as changed from v6

Segment Number (8-bit uint)	Linear Segment Parameters
Segment Modification (8-bit enum)	
General Object Appearance (16-bit record)	
Specific Object Appearance (32-bit record)	
X-Component (64-bit float)	
Y-Component (64-bit float)	
Z-Component (64-bit float)	
Psi (32-bit float)	
Theta (32-bit float)	
Phi (32-bit float)	
Segment Length (16-bit uint)	
Segment Width (16-bit uint)	
Segment Height (16-bit uint)	
Segment Depth (16-bit uint)	
Padding (32-bits unused)	

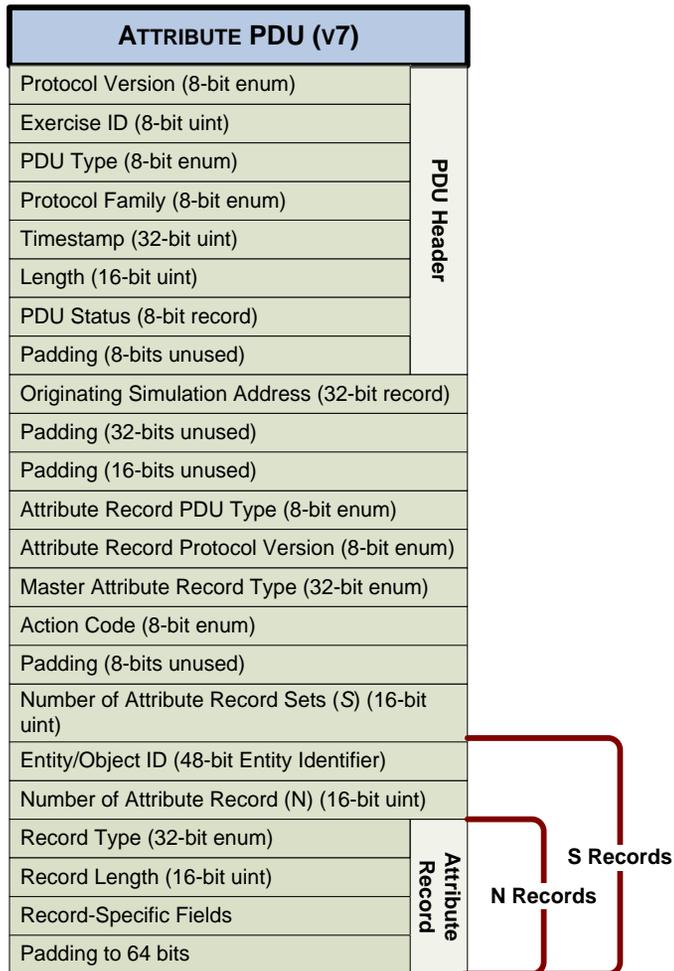
N Records

AREAL OBJECT STATE PDU (v6)	
PDU Header	Protocol Version (8-bit enum)
	Exercise ID (8-bit uint)
	PDU Type (8-bit enum)
	Protocol Family (8-bit enum)
	Timestamp (32-bit uint)
	Length (16-bit uint)
	Padding (16-bits unused)
Object ID (48-bit Entity Identifier)	
Referenced Object ID (48-bit Entity Identifier)	
Update Number (16-bit uint)	
Force ID (8-bit enum)	
Modifications (8-bit enum)	
Object Type (32-bit Object Type)	
Object Appearance (48-bit record)	
Number of Points (<i>n</i>) (16-bit uint)	
Requester ID (32-bit record)	
Receiving ID (32-bit record)	
Object Location	X-Component (64-bit float)
	Y-Component (64-bit float)
	Z-Component (64-bit float)

n Records

AREAL OBJECT STATE PDU (v7)	
PDU Header	Protocol Version (8-bit enum)
	Exercise ID (8-bit uint)
	PDU Type (8-bit enum)
	Protocol Family (8-bit enum)
	Timestamp (32-bit uint)
	Length (16-bit uint)
	PDU Status (8-bit record)
	Padding (8-bits unused)
	Object ID (48-bit Entity Identifier)
Referenced Object ID (48-bit Entity Identifier)	
Update Number (16-bit uint)	
Force ID (8-bit enum)	
Modifications (8-bit enum)	
Object Type (32-bit Object Type)	
Specific Object Appearance (32-bit record)	
General Object Appearance (16-bit record)	
Number of Points (<i>N</i>) (16-bit uint)	
Requester ID (32-bit record)	
Receiving ID (32-bit record)	
Object Location	X-Component (64-bit float)
	Y-Component (64-bit float)
	Z-Component (64-bit float)

N Records



APPLICATION CONTROL PDU (V-DIS)		
Protocol Version (8-bit enum)	(SIMAN) PDU Header	
Exercise ID (8-bit uint)		
PDU Type (8-bit enum)		
Protocol Family (8-bit enum)		
Timestamp (32-bit uint)		
Length (16-bit uint)		
PDU Status (8-bit record)		
Padding (8-bits unused)		
Originating ID (48-bit Entity Identifier)		
Receiving ID (48-bit Entity Identifier)		
Required Reliability Service (8-bit enum)		
Time Interval (8-bit uint)		
Control Type (8-bit enum)		
Padding (8-bits unused)		
Originating Application Type (16-bit enum)		
Receiving Application Type (16-bit enum)		
Request ID (32-bit uint)		
Number of Parts (8-bit uint)		
Current Part (8-bit uint)		
Number of App Ctrl Records (<i>N</i>) (16-bit uint)		
Record Type (32-bit enum)	App Ctrl Record	
Record Length (16-bit uint)		
Record-Specific Fields		
Padding to 64 bits		
		N Records

DIS v6-v7

Type	Name	Added	% Complete
1	Entity State	Yes	46.6%
2	Fire	Yes	
3	Detonation	Yes	
4	Collision	Yes	
5	Service Request	Yes	
6	Resupply Offer	Yes	
7	Resupply Received	Yes	
8	Resupply Cancel	Yes	
9	Repair Complete	Yes	
10	Repair Response	Yes	
11	Create Entity	Yes	
12	Remove Entity	Yes	
13	Start / Resume	Yes	
14	Stop / Freeze	Yes	
15	Acknowledge	Yes	
16	Action Request	Yes	
17	Action Response	Yes	
18	Data Query	Yes	
19	Set Data	Yes	
20	Data	Yes	
21	Event Report	Yes	
22	Comment	Yes	
23	Electromagnetic Emission	Yes	
24	Designator	Yes	
25	Transmitter	Yes	
26	Signal	Yes	
27	Receiver	Yes	
28	Identification Friend or Foe	Yes	
29	Underwater Acoustic	No	
30	Supplemental Emission / Entity State	No	
31	Intercom Signal	No	
32	Intercom Control	No	
33	Aggregate State	No	
34	Is Group Of	No	
35	Transfer Ownership	No	
36	Is Part Of	No	
37	Minefield State	No	
38	Minefield Query	No	
39	Minefield Data	No	
40	Minefield Response NAK	No	
41	Environmental Process	Yes	
42	Gridded Data	No	

Status